

WAVTEK

WE6120/21

DOT MATRIX LCD DRIVER

Version 1.0 (Preliminary)

1.0 GENERAL DESCRIPTION

1.1 DESCRIPTION

The WE6120 is a dot matrix LCD driver LSI intended for display of characters and graphics. The bit-addressable display data, which is sent from a microcomputer, is stored in a built-in display data RAM and generates the LCD drive signal.

The WE6120 incorporates innovative circuit design strategies to assure very low current dissipation and a wide range of operating voltages. With these features, the WE6120 permits the user to implement high-performance handy systems operating from a miniature battery.

In order for the user to adaptively configure his system, the WE6120 family offers two application forms. One form allows an LCD display of 12 characters \times 2 lines with an indicator with a single chip.

The other is dedicated to driving a total of 80 segments, enabling a medium-size display to be achieved by using a minimum number of drivers.

1.2 FEATURES

- Low-power CMOS technology
- Fast CPU 8-bit data interface (80xx, 68xx)
- Segment output 61 outputs
- Common output 16 outputs
- Duty cycle . . WE6120 . . . 1/16 to 1/32
WE6121 . . . 1/16 to 1/32
- Built-in display data RAM. . . 2560 bits
- Rich display command setting
- On-chip CR oscillation circuit
- Recommended expansion segment driver: 80 bit
- Master/slave operation is supported
- Low power consumption . . . 30mW
- Single power supply. 2.4 to 7.0V
- LCD voltage -5.0 to 13V
- Package QFP5-100 pin (FOA, FAA)
QFP15-100 pin (FOC, FAC)
Al pad (DOA, DAA)
Au bump (DOB, DAB)
TAB (TOA)

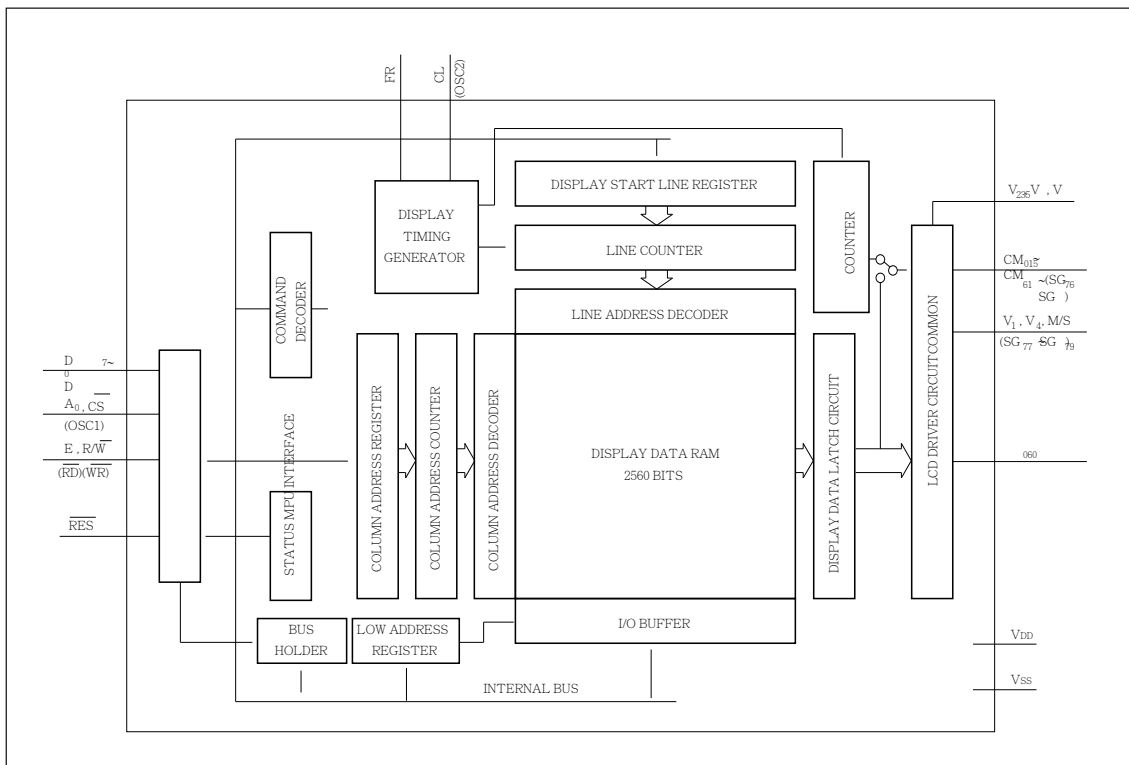
1.3 WE6120 FAMILY SPECIFICATIONS

Product Name	Clock Frequency		Applicable Driver	No. of SEG Drivers	No. of COM Drivers
	On Chip	External			
WE6120F OA	25kHz	25kHz	WE6120F OA,	61	16
WE6121F OA	-	25kHz	WE6121F OA	80	0
WE6120F AA	-	2kHz	WE6120F AA,	61	16
WE6121F AA	-	2kHz	WE6121F AA, HD44103CH	80	0

1.4 MODEL CLASSIFICATION

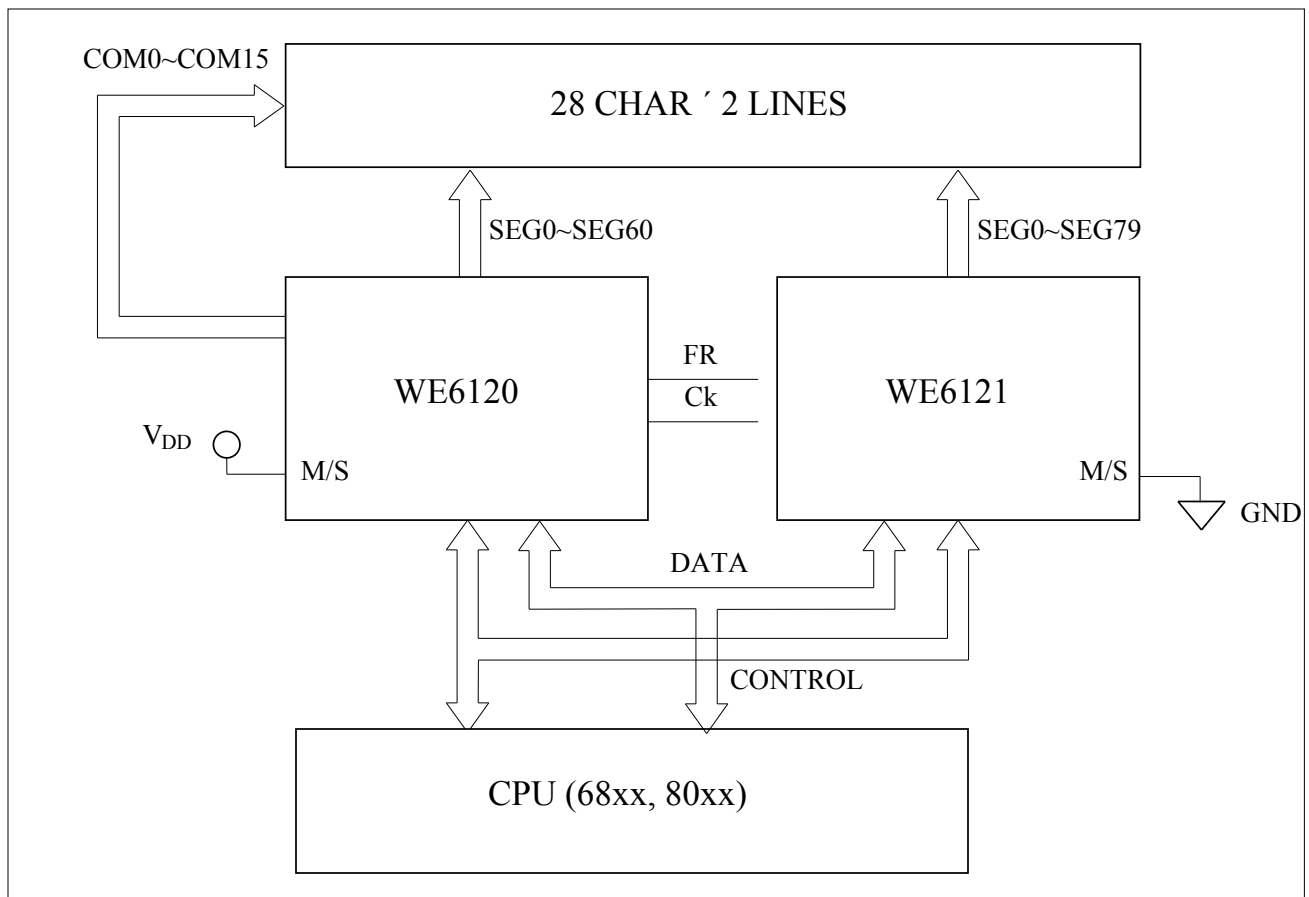
Model Name	Operating Clock		Connectable Drivers	SEG Driver	COM Driver
	Internal oscillator	External clock			
WE6120F O*	25KHz	25KHz	WE6120F O*, WE6121F O*	61 ports	16 ports
WE6120F A*	-	2KHz	WE6120F A*, WE6121F A*	61 ports	16 ports

BLOCK DIAGRAM



2.0 BLOCK DIAGRAMS

2.1 SYSTEM BLOCK DIAGRAM



2.3 DESCRIPTION OF CIRCUIT BLOCKS

2.3.1 MPU Interface

2.3.1.1 Selection of Interface Type

The WE6120 Series uses 8 bits of bi-directional data bus (D0-D7) to transfer data. The reset pin is capable of selecting MPU interface; setting the polarity of $\overline{\text{RES}}$ to either "H" or "L" can provide direct interface of the WE6120 with a 68 or 80 family MPU (see Table 1 below).

With $\overline{\text{CS}}$ at high level, the WE6120 is independent from the MPU bus and stays in standby mode. In this mode, however, the reset signal is input independently of the internal status.

Table 1

Polarity of $\overline{\text{RES}}$	Type	A0	E	R/W	$\overline{\text{CS}}$	D0-D7
"L" active	68 MPU	↑	↑	↑	↑	↑
"H" active	80 MPU	↑	$\overline{\text{RD}}$	$\overline{\text{WR}}$	↑	↑

2.3.1.2 Identification of Data Bus Signals

The WE6120 uses a combination of A0, E, R/W, ($\overline{\text{RD}}$, $\overline{\text{WR}}$) to identify a data bus signal.

Table 2

Common	68 MPU	80 MPU		Function
A0	R/W	$\overline{\text{RD}}$	$\overline{\text{WR}}$	
1	1	0	1	Read display data
1	0	1	0	Write display data
0	1	0	1	Read status
0	0	1	0	Write to internal register (command)

2.3.1.3 Access to Display Data RAM and Internal Register

In order to make matching of operating frequencies between the MPU and the display data RAM or internal register, the WE6120 performs a sort of LSI-LSI pipelining via the bus holder attached to the internal data bus.

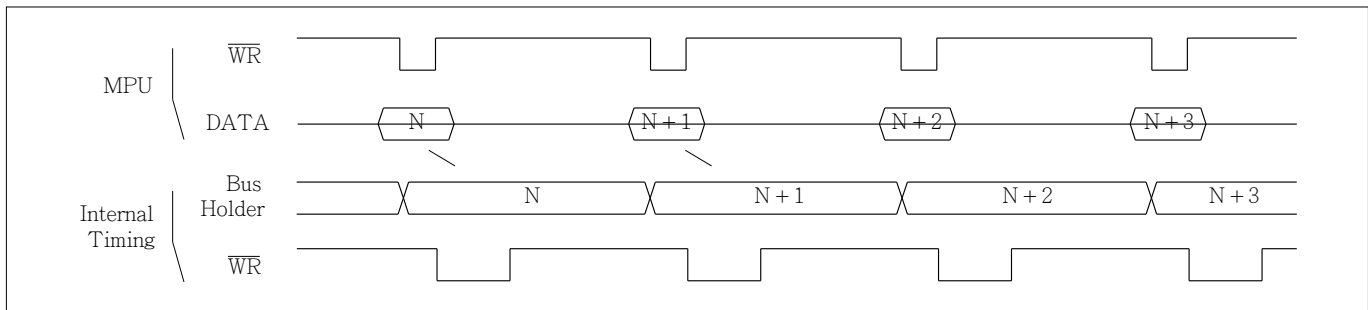
Consider the case where the MPU reads the content of the display data RAM. In the first data read cycle (dummy), the data is stored on the bus holder. In the next data read cycle, the data is read from the bus holder to the system bus.

Also, consider the case where the MPU writes data to the display data RAM. In the first data write cycle, the data is held on the bus holder. The data is written to the display data RAM before the next data write cycle begins.

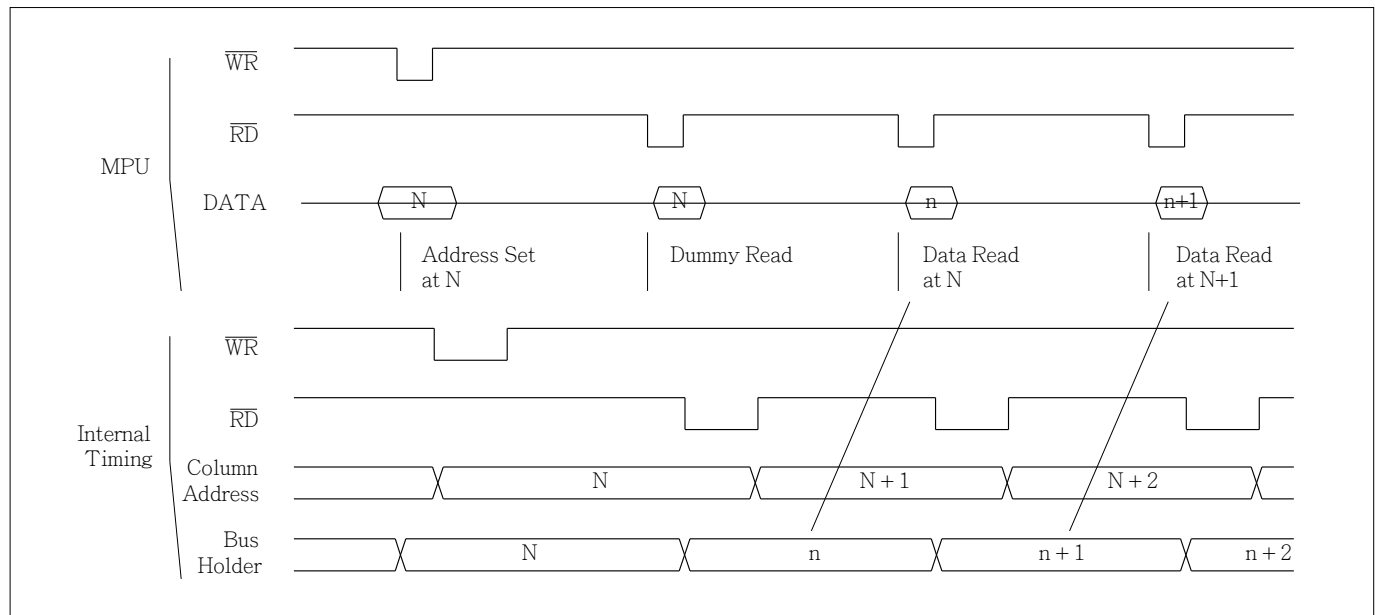
Therefore, MPU's access to the WE6120 is affected not by display data RAM access time (t_{ACCDST}) but by cycle time (t_{CYC}). This leads to faster transfer of data to and from the MPU. If the cycle time

requirement is not met, the MPU has only to execute the NOP instruction and this is apparently equivalent to execution of a waiting operation. However, there is a restriction on the read sequence of the display data RAM; when an address is set, its data is output not to the first read instruction (immediately following the address setting operation) but to the second read instruction. Thus, one dummy read cycle is necessary after an address set or write cycle. This relation is shown in Figures 2.3.1.4 and 2.3.1.5.

2.3.1.4 Write Timing Diagram



2.3.1.5 Read Timing Diagram



2.3.2 Busy Flag

Busy flag being "1" means that the WE6120 is performing its internal operation and any instruction other than Read Status is disabled. The busy flag is output to pin D7 by a Read Status instruction. As long as the cycle time (t_{CYC}) requirement is met, the flag need not be checked before each command and this dramatically improves the MPU performance.

2.3.3 Display Start Line Register

This register is a pointer which determines the start line corresponding to COM0 (normally, the uppermost line of display) for display of data in the display data RAM. It is used for scrolling the display or changing the page from one to another. Executing the Set Display Start Line command sets 5 bits of display start address in this register. Its content is preset in the line counter at each timing the FR signal changes. The line counter is incremented synchronously to a CL input, thus generating a line address for sequential reading of 80 bits of data from the display data RAM to the LCD driver circuit.

2.3.4 Column Address Counter

The column address counter is a 7-bit presettable counter which gives column addresses of the display data RAM as shown in Fig. 2.3.8.1. When a Read/Write Display Data command comes in, the counter is incremented by 1. For any nonexisting address over 50H, the counter is locked and not incremented.

The column address counter is independent from the page register.

2.3.5 Page Register

This register gives a page address of the display data RAM as shown in Fig. 2.3.8.1. The Set Page Address command permits the MPU to access a new page of the display data RAM.

2.3.6 Display Data RAM

Dot data for display is stored in this RAM. Since the MPU and LCD driver circuit operate independently of each other, data can be changed asynchronously without adverse effect on the display.

One bit of the display data RAM is assigned to one bit of LCD:

LCD on = "1"

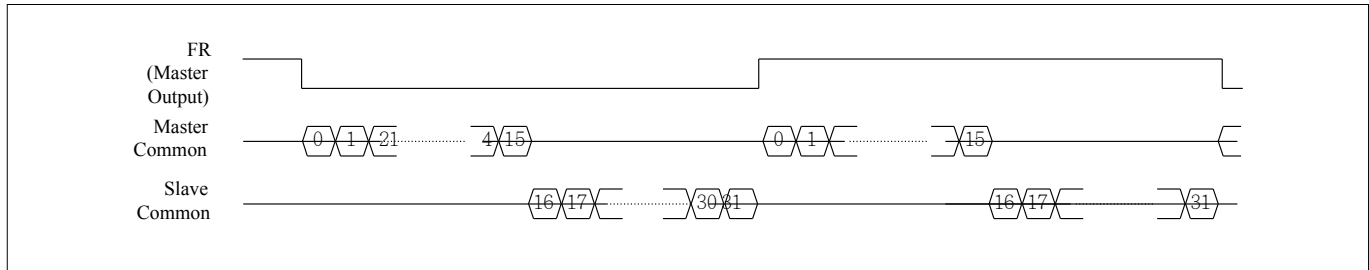
LCD off = "0"

The ADC command inverts the assignment relationship between a display data RAM column address and a segment output (see Fig. 2.3.8.1).

2.3.7 Common Timing Generator

This circuit generates common timing and frame (FR) signals from the basic clock (CL). The Select Duty command selects a duty of 1/16 or 1/32. The 1/32 duty is achieved by a two-chip (master and slave) configuration (common multi-chip system).

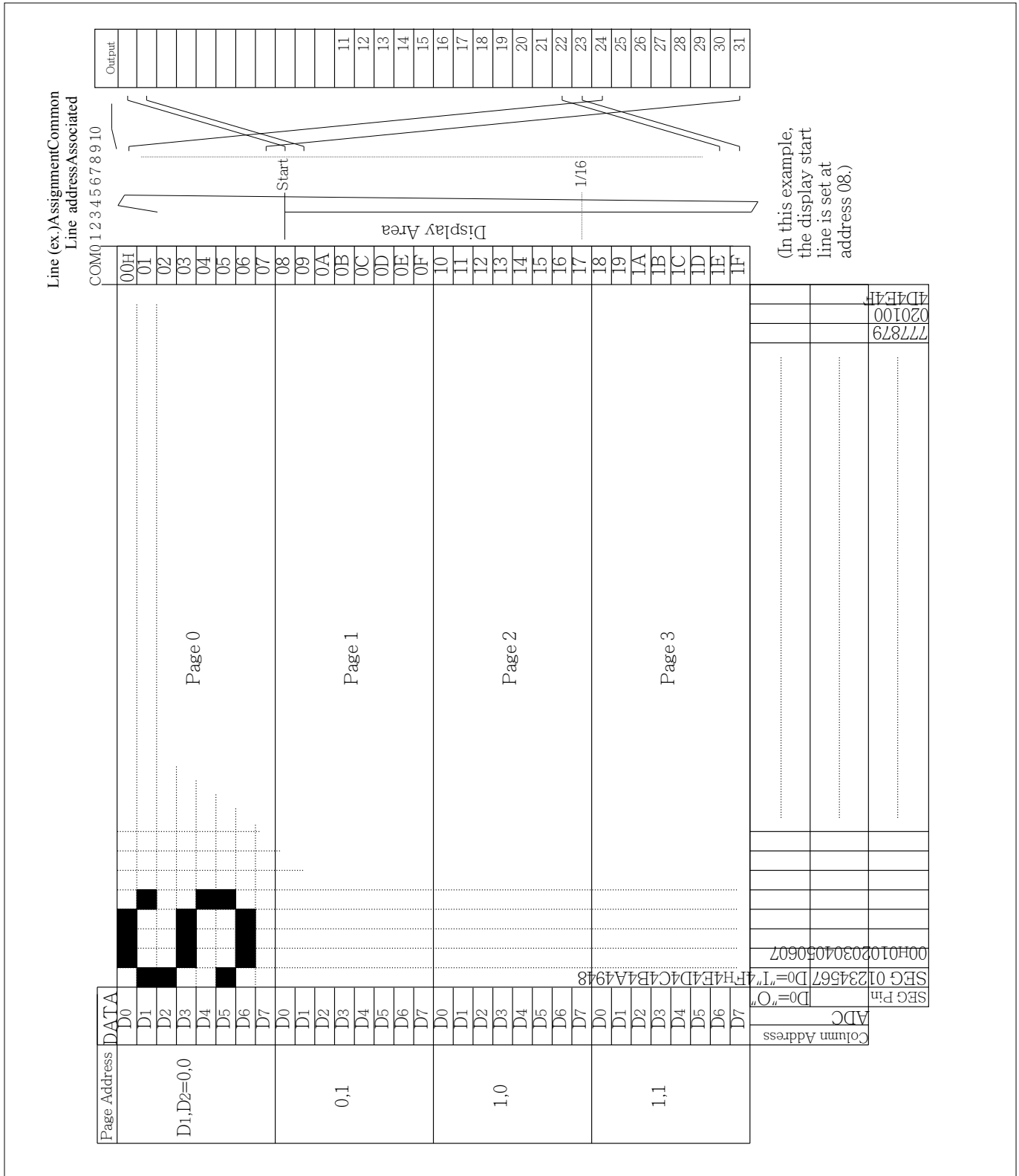
2.3.7.1 Common Timing Diagram



2.3.8 Display Data Latch Circuit

The display data latch circuit temporarily stores the data which will be output from the display data RAM to the LCD driver circuit at one-common intervals. The display ON/OFF and Static Driver ON/OFF commands control the latched data so that the data in the display data RAM remains unchanged.

2.3.8.1 Relationship between Display Data RAM Locations and Addresses (Display StartLine: 08)



2.3.9 LCD Driver Circuit

This circuit generates 80 sets of multiplexer that generate quartet levels for LCD driving. Display data in the display data latch, common timing generator output and FR signal are combined to output an LCD driving waveform.

2.3.10 Display Timing Generator

This circuit generates an internal display timing signal from the basic clock (CL) and frame signal (FR).

The frame signal FR makes the LCD driver circuit generate a dual frame AC driving waveform (type B) to drive LCD, while making both the line counter and common timing generator synchronized to the FR signal output LSI (dedicated common driver or the WE6120 master LSI). To achieve these functions, the FR signal must be a clock with a duty of 50% which is synchronized to the frame period.

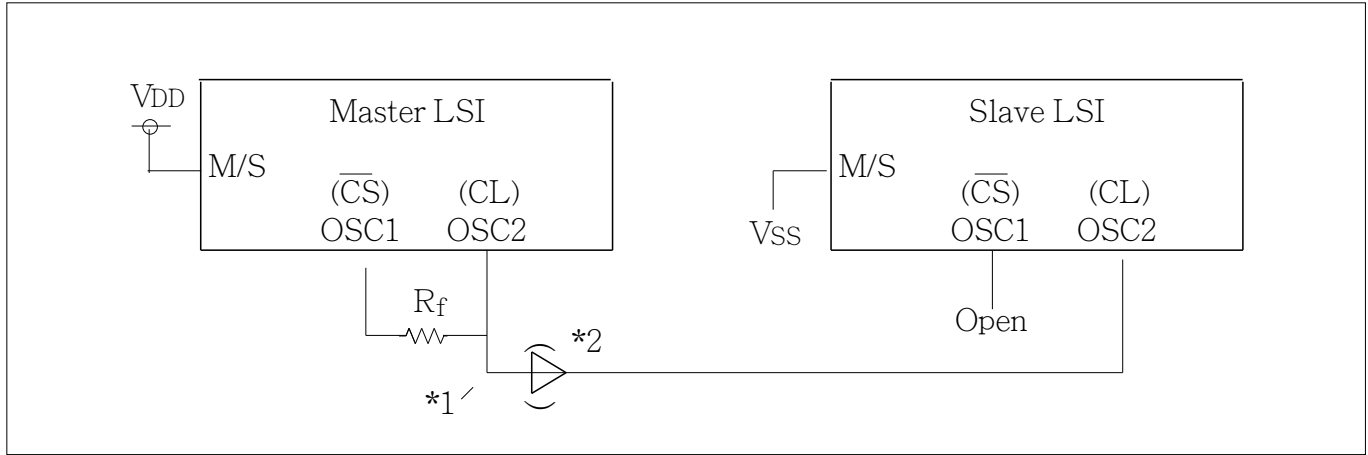
The clock CL is a clock used to operate the line counter. For a system in which both the WE6120 and WE6121F coexist, they should be of LSI types having the same clock frequency to be applied to pin CL.

2.3.11 Oscillation Circuit

This circuit is a low-power CR oscillator which uses an oscillation resistor R_f alone to adjust the oscillation frequency. It generates display timing signals. The WE6120 is available in two LSI types if classified by oscillation: one LSI type contains an oscillation circuit and the other uses an externally provided clock.

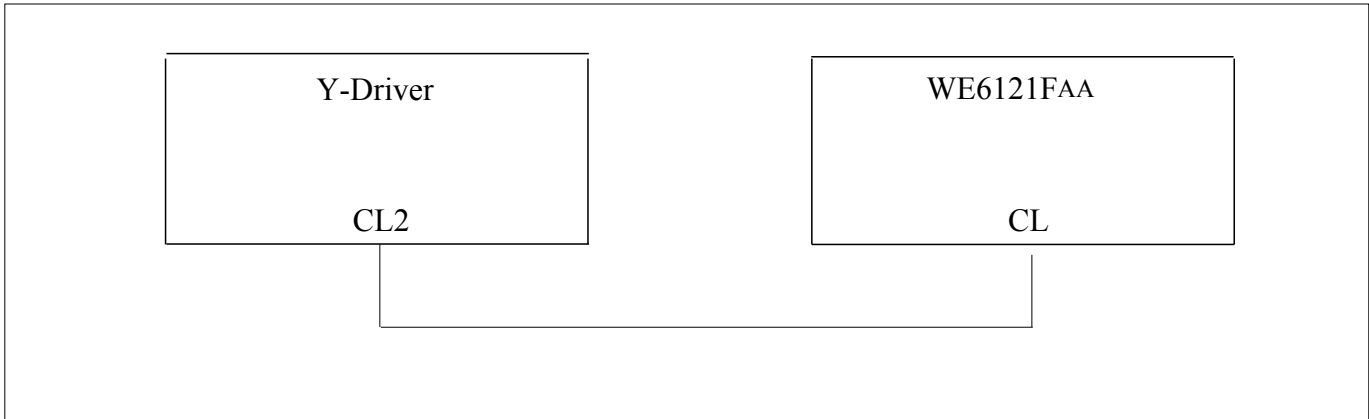
The oscillation resistor R_f is connected as shown below. Where an LSI containing an oscillation circuit is operated with an external clock, it is necessary to input the clock with the same phase as OSC2 of the master LSI to OSC2 of the slave LSI.

2.3.11.1 LSI Containing Oscillator



- * As the parasitic capacitance in this portion increases, the oscillation frequency will shift to a lower level. The Rf must have a smaller value than the specification.
- * For a system having two or more slave LSIs, a CMOS buffer is necessary.

2.3.11.2 LSI Operating with External Clock



2.3.12 Reset Circuit

This circuit senses the leading edge or trailing edge of $\overline{\text{RES}}$ and initializes the system when its power is switched on.

Initialization:

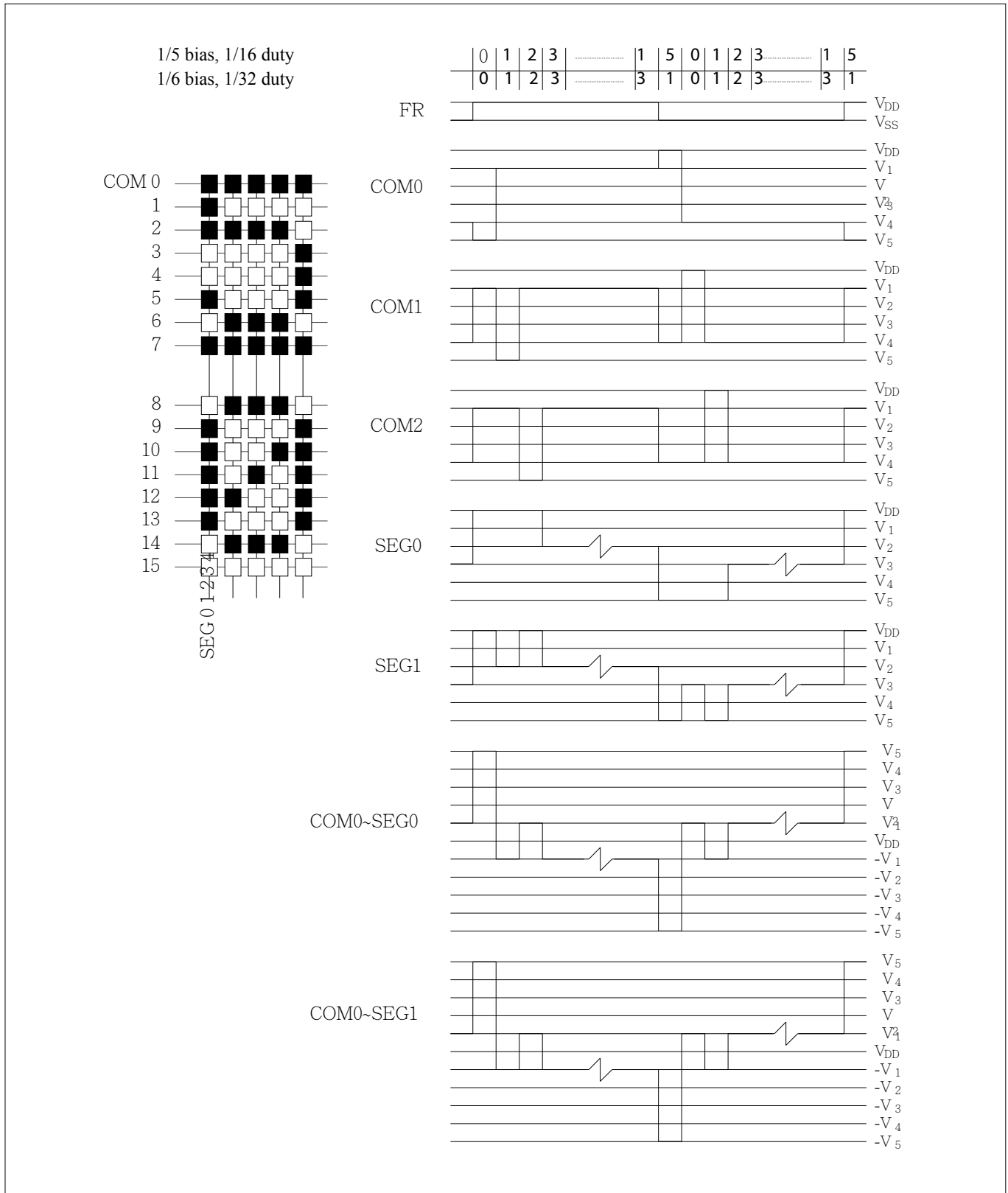
- (a) Display off
- (b) Display start line register: First line
- (c) Static drive off
- (d) Column address counter: Address 0
- (e) Page address register: Page 0
- (f) Select duty: 1/32
- (g) Select ADC: Forward (ADC command D0 = "0", ADC status flag = "1")
- (h) Read modify write off

The input at pin $\overline{\text{RES}}$ is level-sensed to select an MPU interface mode as shown in Table 1. For interfacing with an 80 family MPU, an "H" active reset signal is input to pin $\overline{\text{RES}}$. For interfacing with a 68 family MPU, an "L" active reset signal is input to the pin. (See Fig. 7.)

As exemplified in section 6 "MPU Interface", pin $\overline{\text{RES}}$ is connected to the MPU reset pin. Thus the WE6120 and the MPU are initialized at the same time. If system is initialized by pin $\overline{\text{RES}}$ at power-on it may no longer be reset.

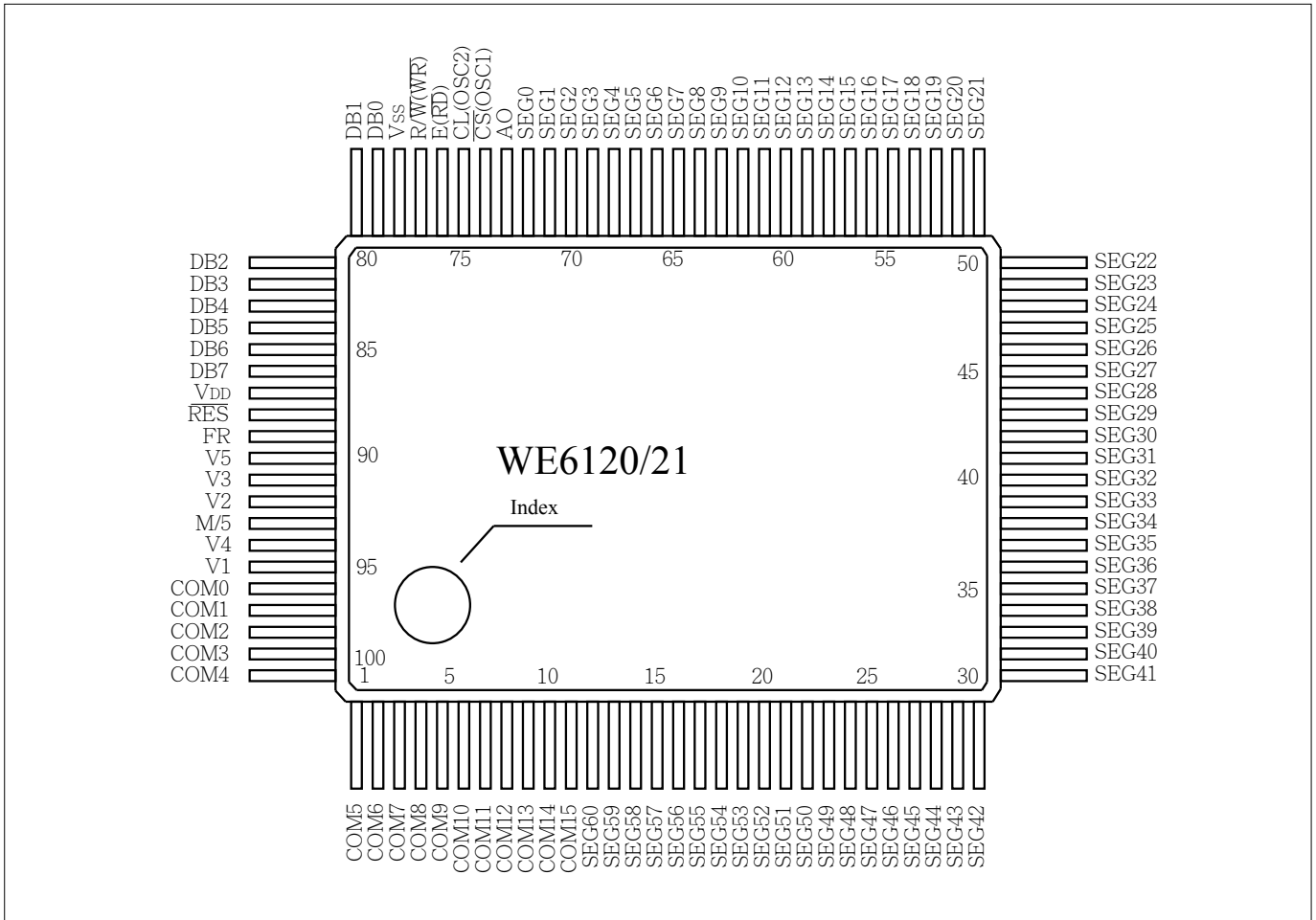
The Reset command causes initialization (b), (d) and (e).

2.3.12.1 Example of LCD Driving Waveform



3.0 PIN CONFIGURATION

3.1 PIN CONFIGURATION



3.2 PIN DESCRIPTION

Product name	Pin No.					
	74	75	96~100, 1~11	93	94	95
WE6120FOA	OSC1	OSC2	COM0~COM15*	M/S	V4	V1
WE6121FOA	CS	CL	SEG76~SEG61	SEG79	SEG78	SEG77
WE6120FAA	CS	CL	COM0~COM15*	M/S	V4	V1
WE6121FAA	CS	CL	SEG76~SEG61	SEG79	SEG78	SEG77

* Master LSI common outputs COM0-COM15 correspond to slave LSI outputs COM31-COM16.

3.2.1 Power Signals

VDD Connected to +5V power. Common to MPU power pin **VCC**.

VSS 0V, connected to system GND.

V1-V5 Multi-level power used to drive LCDs. Voltage specified to each LCD cell is divided by resistors or impedance-converted by an operational amplifier before being applied. Each voltage to be applied must be based on **VDD**, while fulfilling the following conditions:

$$\mathbf{VDD} > \mathbf{V1} > \mathbf{V2} > \mathbf{V3} > \mathbf{V4} > \mathbf{V5}$$

3.2.2 System Bus Interface Signals

D7-D0 8-bit, tri-state, bi-directional I/O bus. Normally, connected to the data bus of an 8-/16-bit standard microcomputer.

A0 Input pin. Normally, the LSB of the MPU address bus is connected to this input pin to provide data/command selection.

0: Display control data on **D7-D0**

1: Display data on **D7-D0**

RES Input pin. The WE6120 can be reset or initialized by setting $\overline{\text{RES}}$ to low level (if it is interfaced with a 68 family MPU) or high level (if with an 80 family MPU). This reset operation occurs when an edge of the $\overline{\text{RES}}$ signal is sensed. The level input selects the type of interface with the 68 or 80 family MPU:

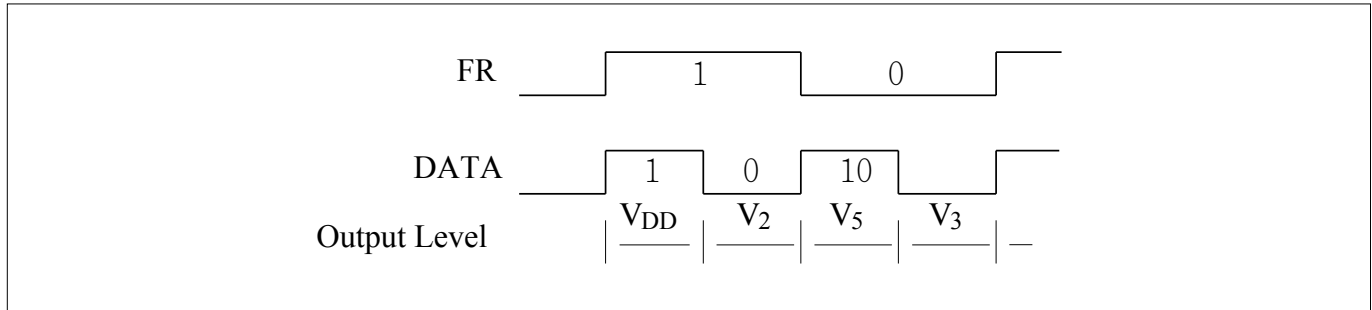
High level: Interface with 68 family MPU

Low level: Interface with 80 family MPU

SEG0-SEG79

LCD column (segment) driving output. One of the **VDD**, **V2**, **V3** and **V5** levels is selected by a combination of the content of display RAM and the FR signal.

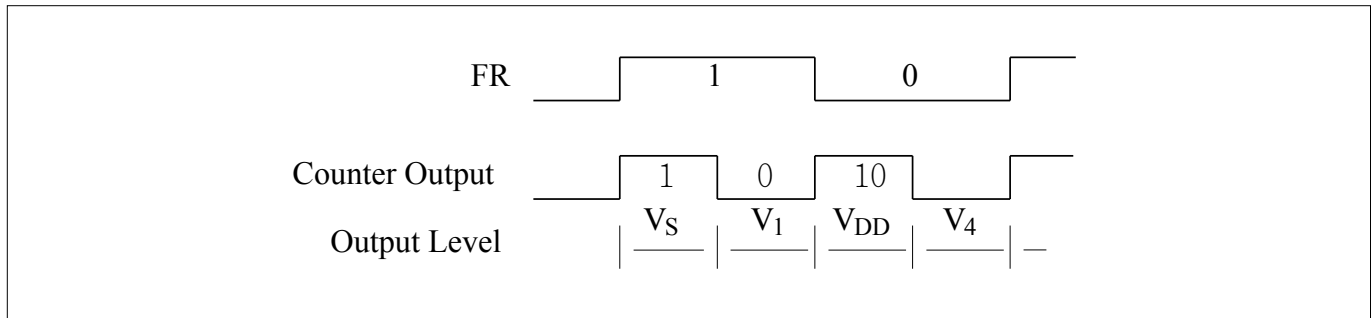
3.2.3.1 LCD Column (Segment) Driving Output Timing



COM0-COM15 (COM31-COM16)

LCD common (row) driving output. One of the **VDD**, **V1**, **V4** and **V5** levels is selected by a combination of the output of the common counter and the FR signal. The common (row) scanning order for the slave LSI is reverse to that for the master LSI

3.2.3.2 LCD common (row) driving output



M/S (SEG79) Input signal which selects the master or slave LSI. Connected to **VDD** or **VSS**.

M/S = **VDD**: Master

M/S = **VSS** : Slave

M/S selection changes the function of pins FR, COM0-COM15, OSC1 (\overline{CS}) and OSC2(CL):

M/S	FR	COM output	OSC1	OSC2
VDD	Output	COM0-COM15	Input	Output
VSS	Input	COM31-COM16	NC	Input

The common scanning order for the slave driver is reverse to that for master.

4.0 COMMANDS

Table 3 lists the commands used with the WE6120. This LSI uses a combination of A0, R/W (\overline{RD} , \overline{WR}) to identify a data bus signal. Interpretation and execution of a command depends not on external clock but on internal timing alone. Therefore, a command can be executed so fast that no busy check is needed.

A detailed description of commands follows.

4.1 DISPLAY ON/OFF

This command forces all display to turn on or off.

R/W										
A0	\overline{RD}	\overline{WR}	D7	_____						D0
0	1	0	1	0	1	0	1	1	1	D

D 0 = Display OFF

1 = Display ON

4.2 DISPLAY START LINE

This command specifies a line address (shown in Fig. 2.3.8.1) thus marking the display line that corresponds to COM0. Display begins with the specified line address and covers as many lines as match the display duty in address ascending order. Dynamic line address change with the Display Start Line command enables column-wise scrolling or page change.

R/W										
A0	\overline{RD}	\overline{WR}	D7	_____						D0
0	1	0	1	1	0	A4	A3	A2	A1	A0

- High-order bits

A4	A3	A2	A1	A0	Line address
0	0	0	0	0	0
0	0	0	0	1	1
--					
--					
1	1	1	1	1	31

4.3 SET PAGE ADDRESS

This command is used to specify a page address equivalent to a row address for MPU access to the display data RAM. A required bit of the display data RAM can be accessed by specifying its page address and column address. Changing the page address causes no change in display.

R/W

A0 \overline{RD} \overline{WR} D7 _____ D0

0	1	0	1	0	1	1	1	0	A1	A0
---	---	---	---	---	---	---	---	---	----	----

A1	A0	Page
0	0	0
0	1	1
1	0	2
1	1	3

4.4 COLUMN ADDRESS

This command specifies a display data RAM column address. The column address is incremented by 1 each time the MPU accesses from the set address to the display data RAM. Thus, it is possible for the MPU to gain continuous access to only the data. This incrementing stops with address 80; the page address is not continuously changed.

R/W

A0 RD WR D7 _____ D0

0	1	0	0	A6	A5	A4	A3	A2	A1	A0
----------	----------	----------	----------	-----------	-----------	-----------	-----------	-----------	-----------	-----------

A6	A5	A4	A3	A2	A1	A0	Column address
0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1
--							
1	0	0	1	1	1	1	79

4.5 READ STATUS

R/W										
A0	$\overline{\text{RD}}$	$\overline{\text{WR}}$	D7	_____						D0
0	0	1	Busy	ADC	ON/ OFF	Reset	0	0	0	0

BUSY: BUSY being "1" means that system is performing an internal operation or is reset. no command is accepted before BUSY = "0". As long as the cycle time requirement is met, no BUSY check is needed.

ADC: Indicates assignment of column addresses to segment drivers.

0: Inverted (column address 79-n \ll segment driver n)

1: Forward (column address n \ll segment driver n)

ON/OFF: Indicates display on or off.

0: Display on

1: Display off

This bit has polarity reverse to the Display ON/OFF command.

RESET: Indicates that system is being initialized by the $\overline{\text{RES}}$ signal or the Reset command.

0: Display mode

1: Being reset

4.6 WRITE DISPLAY DATA

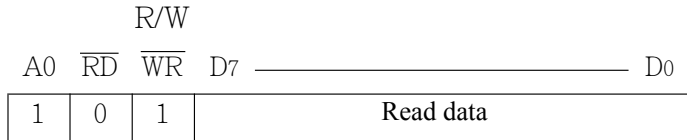
This command allows the MPU to write 8 bits of data into the display data RAM. Once the data is written, the column address is automatically incremented by 1; this enables the MPU to write multiword data continuously.

R/W										
A0	$\overline{\text{RD}}$	$\overline{\text{WR}}$	D7	_____						D0
1	1	0	Write data							

4.7 READ DISPLAY DATA

This command allows the MPU to read 8 bits of data from the display data RAM location specified by a column address and a page address. Once the data is read, the column address is automatically incremented by 1; this enables the MPU to read multi-word data continuously.

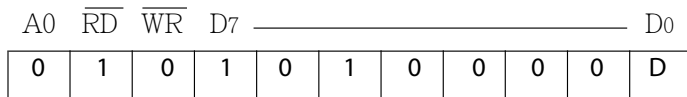
A dummy read is needed immediately after the column address is set. For details, see 3. (1)-(c).



4.8 SELECT ADC

This command inverts the relation of assignment between display data RAM column addresses and segment driver outputs. In other words, the Select ADC command can software-invert the order of segment driver output pins, reducing the restrictions on the configuration of ICs at LCD module assembly. For details, see Fig. 2.3.8.1.

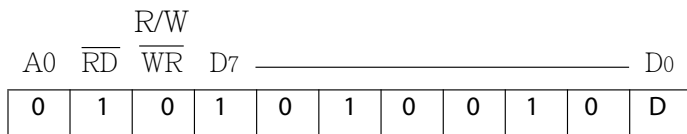
Incrementing the column address by 1, which takes place after the MPU writing or reading display data, follows the sequence of column addresses specified in Fig. 2.3.8.1.



- D = 0: Clockwise output (forward)
- D = 1: Counterclockwise output (reverse)

4.9 STATIC DRIVE ON/OFF

This command forces all display to be on and, at the same time, all common output to be selected.



- D = 0: Static drive off
- D = 1: Static drive on

4.10 SELECT DUTY

This command is used to select the duty (degree of multiplexity) of LCD driving. It is valid for the WE61-20F (actively operating LSI) only, not valid for the WE6121F (passively operating LSI). The WE6121F operates with any duty determined by the FR signal.

		R/W								
A0	\overline{RD}	\overline{WR}	D7							D0
0	1	0	1	0	1	0	1	0	0	D

D = 0: Duty 1/16

D = 1: Duty 1/32

If the system contains both WE6120FOA (internal oscillation) and the WE6121FOA LSIs, they must have the same duty.

4.11 READ MODIFY WRITE

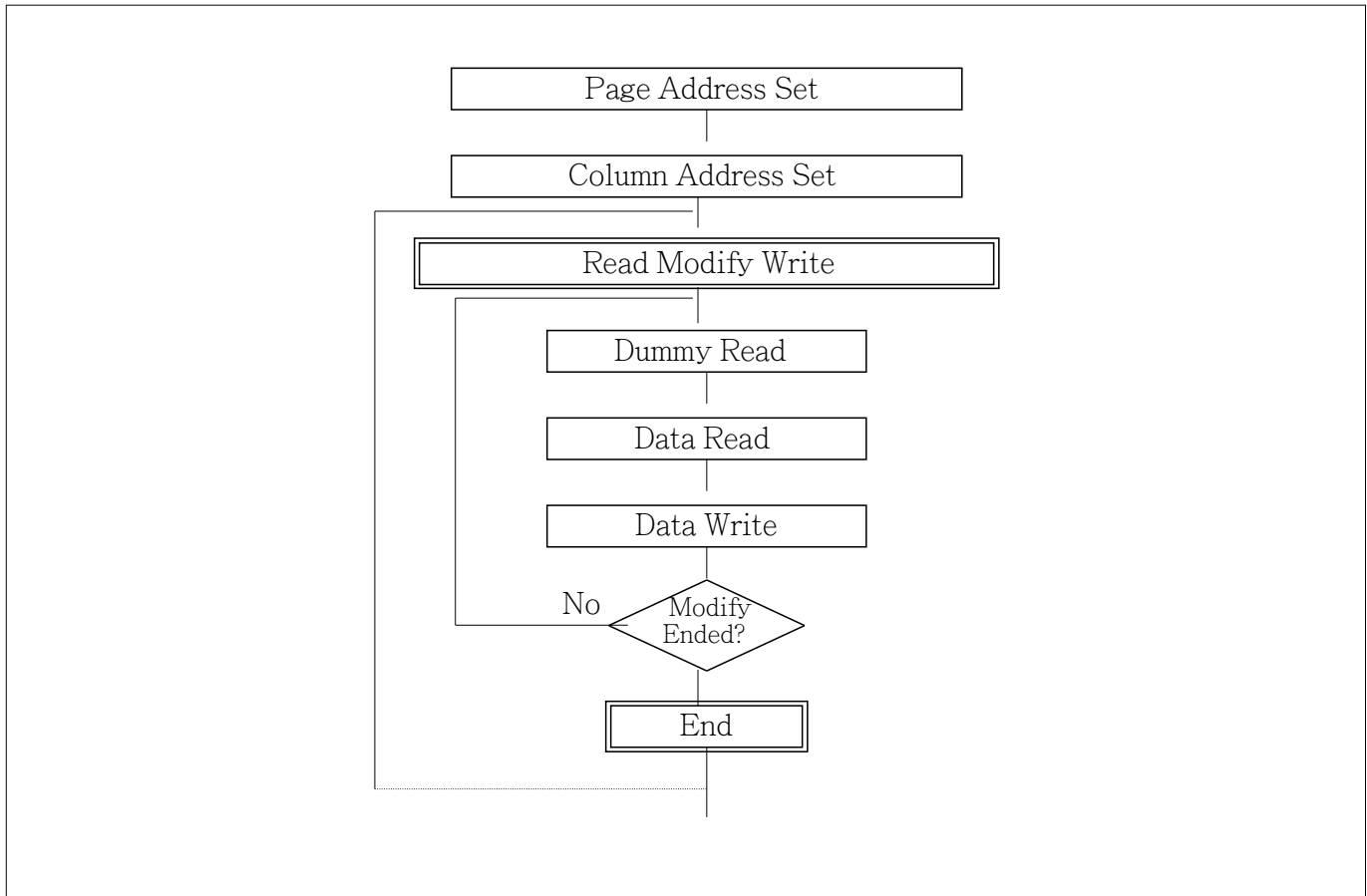
This command is used with the End command in a pair. Once it has been entered, the column address will be incremented not by the Read Display Data command but by the Write Display Data command only. This mode will stay until the End command is entered.

Entry of the End command causes the column address to return to the address which was valid when the Read Modify Write command was entered. This function lessens the load of the MPU when the data in a specific display area are repeatedly updated (as blinking cursor).

		R/W								
A0	\overline{RD}	\overline{WR}	D7							D0
0	1	0	1	1	1	0	0	0	0	0

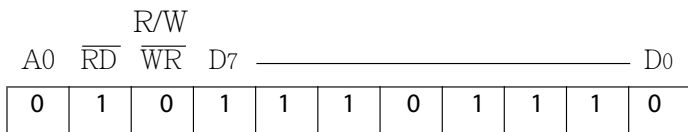
Even in the Read Modify Write mode, any command other than Read/Write Data and Set Column address may be used.

4.11.1 Cursor Blinking Sequence

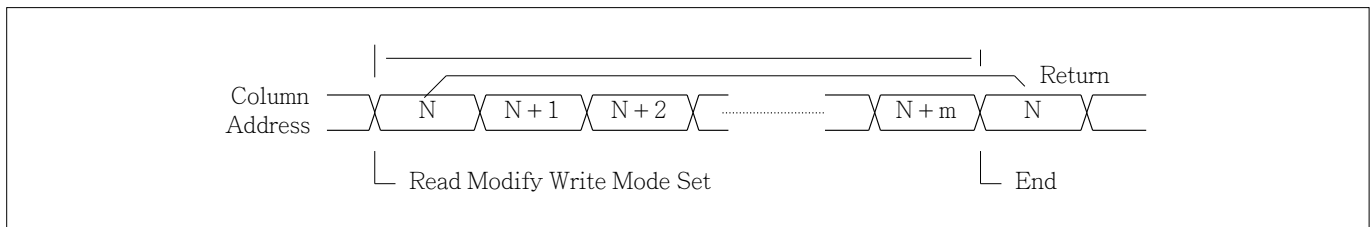


4.12 END

This command cancels the Read Modify Write command, returning the column address to the initial mode address.



4.12.1 End Timing



4.13 RESET

This command initializes the display start line register, column address counter, and page address counter without any effect on the display data RAM. For details, see section 2.3.12.

The reset operation follows entry of the Reset command.

A0	$\overline{\text{RD}}$	$\overline{\text{WR}}$	D7					D0		
0	1	0	1	1	1	0	0	0	1	0

Initialization at power-on is performed not by the Reset command but by a reset signal applied to the $\overline{\text{RES}}$ pin.

4.14 SAVE POWER (COMBINED COMMAND)

Static drive going on with display off invokes power-saving mode, reducing current consumption to nearly static current level. During this mode, the WE6120 holds the following conditions:

- (a) It stops driving the LCD; the segment and common driver outputs are at VDD level.
- (b) Oscillation and external clock input are disabled; OSC2 is in floating condition.
- (c) The display data and operational mode are held.

The power-saving mode is cancelled by display on or static drive off.

If an external resistor division circuit is used to give LCD driving voltage level, the current flowing into the resistors must be cut off by the power-save signal.

4.14.1 External Resistor Division Circuit

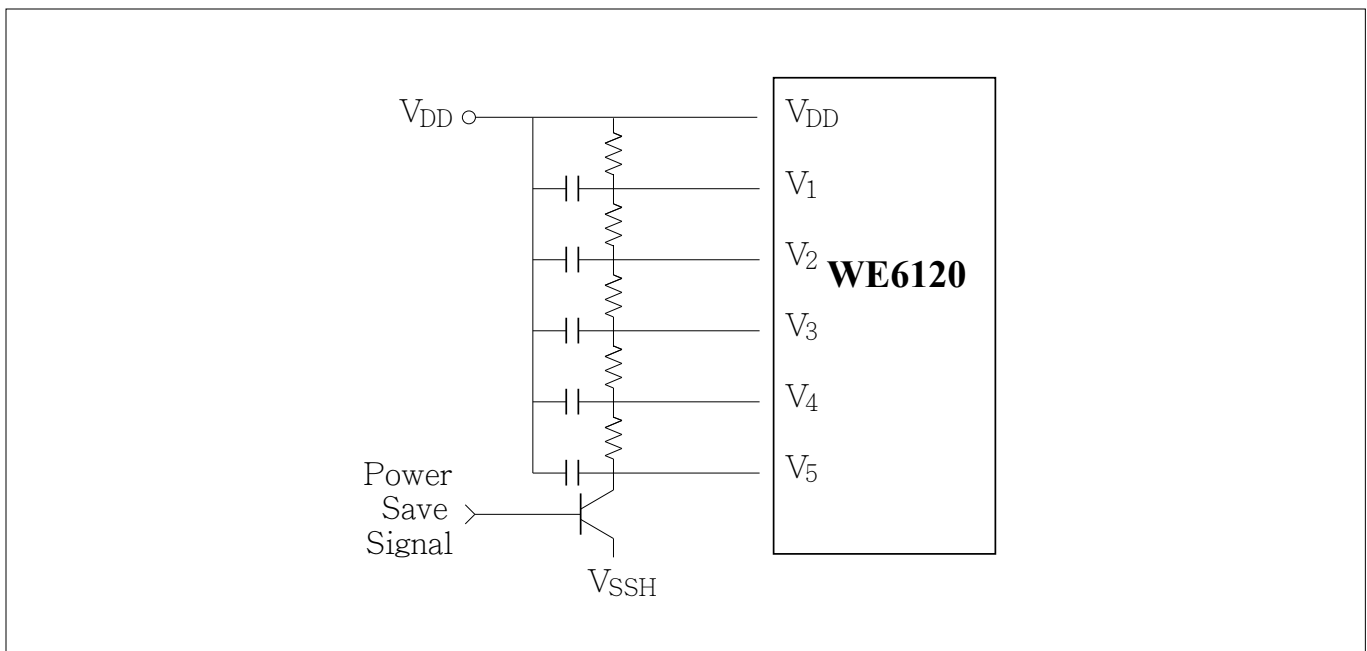


Table 3 Commands

	Command	Code											Function	
		A0	RD	WR	D7	D6	D5	D4	D3	D2	D1	D0		
(1)	Display ON/OFF	0	1	0	1	0	1	0	1	1	1	1	0/1	Turns all display on or off, independently of display RAM data or internal status. 1: ON 0: OFF (Power-saving mode with static drive on)*
(2)	Display start line	0	1	0	1	1	0	Display Start Address (0-31)					Specifies RAM line corresponding to uppermost line (COM0) of display.	
(3)	Set page address	0	1	0	1	0	1	1	1	0	Page (0-3)		Sets display RAM page in page address register.	
(4)	Set column (segment) address	0	1	0	0	Column Address (0-79)						Sets display RAM column address in column address register.		
(5)	Read status	0	0	1	Busy	ADC	ON/OFF	RESET	0	0	0	0	Reads the following status: BUSY 1: Internal operation, 0: Ready ADC 1: CW output (forward), 0: CCW output (reverse) ON/OFF 1: Display off, 0: Display on RESET 1: Being reset, 0: Normal	
(6)	Write display data	1	1	0	Write Data							Writes data from data bus into display RAM.	Display RAM location whose address has been preset is accessed. After access, the column address is incremented by 1.	
(7)	Read display data	1	0	1	Read Data							Reads data from display RAM onto data bus.		
(8)	Select ADC	0	1	0	1	0	1	0	0	0	0	0/1	Used to invert relationship of assignment between display RAM column addresses and segment driver outputs. 0: CW output (forward) 1: CCW output (reverse)	
(9)	Static drive ON/OFF	0	1	0	1	0	1	0	0	1	0	0/1	Selects normal display or static driving operation. 1: Static drive (power-saving mode) 0: Normal driving	
(10)	Select duty	0	1	0	1	0	1	0	1	0	0	0/1	Selects LCD cell driving duty. 1: 1/32 0: 1/16	
(11)	Read modify write	0	1	0	1	1	1	0	0	0	0	0	Increments column address counter by 1 when display data is written. (This is not done when data is read.)	
(12)	End	0	1	0	1	1	1	0	1	1	1	0	Clears read modify write mode.	
(13)	Reset	0	1	0	1	1	1	0	0	0	1	0	Sets display start line register on the ?rst line. Also sets column address counter and page address counter to 0.	

* With display off (command (1)), static drive going on (9) invokes power-saving mode.

5.0 ELECTRICAL CHARACTERISTICS

5.1 ABSOLUTE MAXIMUM RATINGS

Parameter	Symbol	Standard	Unit
Supply voltage (1)	V _{ee}	-5.0 ~ +0.3	V
Supply voltage (2)	V ₅	-4.0 ~ +0.3	V
Supply voltage (3)	V ₁ , V ₄ V ₂ , V ₃	V ₅ ~ +0.3	V
Input voltage	V _{IN}	V _{dd} - 0.3 ~ +0.3	V
Output voltage	V _O	V _{dd} - 0.3 ~ +0.3	V
Allowable loss	P _D	250	mW
Operating temperature	T _{OPR}	-30 ~ +85	°C
Storage temperature	T _{STG}	-65 ~ +150	°C
Soldering temperature/time	T _{SOLDER}	260/10 (at leads)	°C/Sec

Notes:

- All voltages are based on V_{ss} = 0V.
- The following condition must always hold true with voltages V₁, V₂, V₃, V₄ and V₅:
V_{DD} > V₁ > V₂ > V₃ > V₄ > V₅
- The LSI may be permanently damaged if used with any value in excess of the absolute maximum ratings. During normal operation, the LSI should preferably be used within the specified electrical characteristics. Failure to meet them can cause the LSI to malfunction or lose its reliability.
- Generally, flat package LSIs may have moisture resistance lowered when solder dipped. In mounting LSIs on a board, it is recommended to use a method which is least unlikely to give thermal stress on the package resin.

5.2 DC CHARACTERISTICS

VDD = 5V, Ta = -20 ~ 75° C

Parameter		Symbol	Condition	Min.	Typ.	Max.	Unit	Applicable pin	
Operating voltage (1)*1	Recommended	VDD		3.0	5.0	7.0	V	VDD	
	Allowable			3.0		12			
Operating voltage (2)	Recommended	V5		-5.0		--	V	V5	
	Allowable			-5.0					
	Allowable	V2		--	0.6xVDD	--	V	V2	
	Allowable	V3		--	0.4xVDD	--	V	V3	
High level input voltage		VIHT		2.0		VDD	V	*2	
		VIHC		0.2 × VDD		VDD		*3	
Low level input voltage		VIL		VSS		VSS + 0.8	V	*2	
		VILC		VSS		VSS + 0.2		*3	
High level output voltage		VOHT	IOH = -3.0mA	VSS + 2.4			V	*4	
		VOHC1	IOH = -2.0mA	VSS + 2.4				*5	
		VOHC2	IOH = -120μ A	0.2 + VSS				OSC2	
Low level output voltage		VOL	IOL = 3.0mA			VSS + 0.4	V	*4	
		VOLC1	IOL = 2.0mA			VSS + 0.4		*5	
		VOLC2	IOL = 120μ A			0.8 + VSS		OSC2	
Input leakage current		ILI		-1.0		1.0	μ A	*6	
Output leakage current		ILO		-3.0		3.0	μ A	*7	
LCD driver ON resistor		RON	Ta = 25° C	V5 = 1.0V		5.0	KΩ	SEG 0 ~ 79	
				V5 = -2.4V		10.0		50.0	COM 0 ~ 15
Static current dissipation		IDDQ	CS= CL = VDD		0.05	1.0	μ A	VDD	
Dynamic current dissipation		IDD (1)	During display V5 = 1.0V	fCL = 2KHz		2.0	μ A	VDD	
				Rf = 1.5MΩ		9.5			15.0
				fCL = 25KHz		5.0			10.0
		IDD (2)	During access tCYC = 200KHz			300	μ A*	8	
Input pin capacitance		CIN	Ta = 25° C f = 1MHz			5.0	pF	All input pins	

(Continued)

 $V_{SS} = 0V$, $T_a = -20 \sim 75^\circ C$

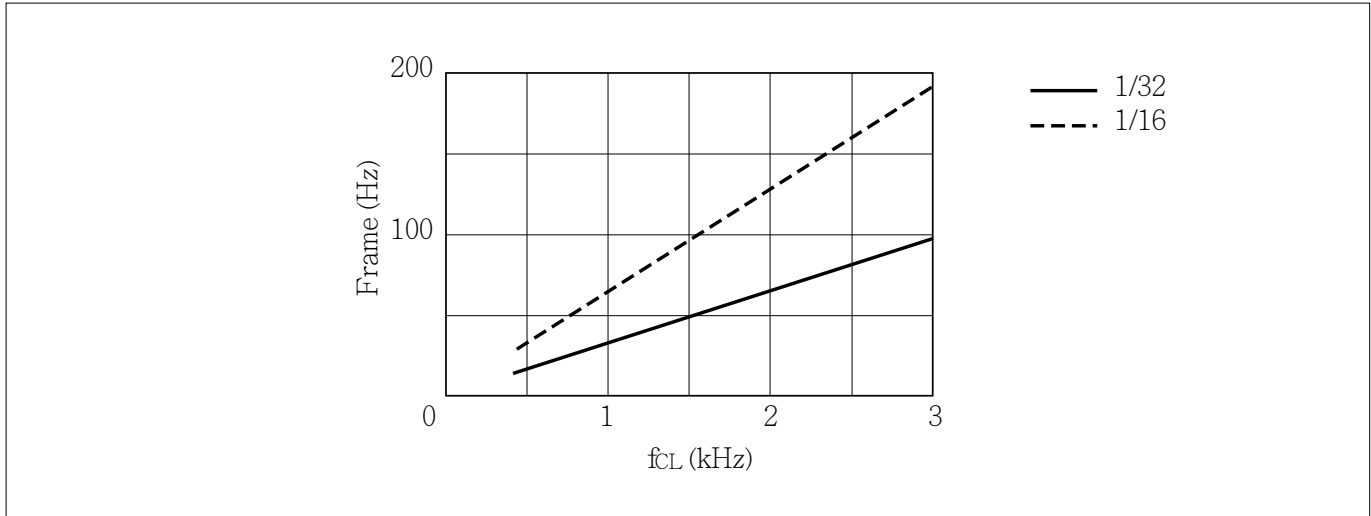
Parameter	Symbol	Condition	Min.	Typ.	Max.	Unit	Applicable pin
Oscillation frequency	fOSC	Rf = 1.5M Ω \pm 2% Vdd = 5.0V	24	25	26	KHz	*9
		Rf = 1.5M Ω \pm 2% Vdd = 3.0V	23	25	27		
Reset time	tR		1.0		1000	μs	RES

Notes:

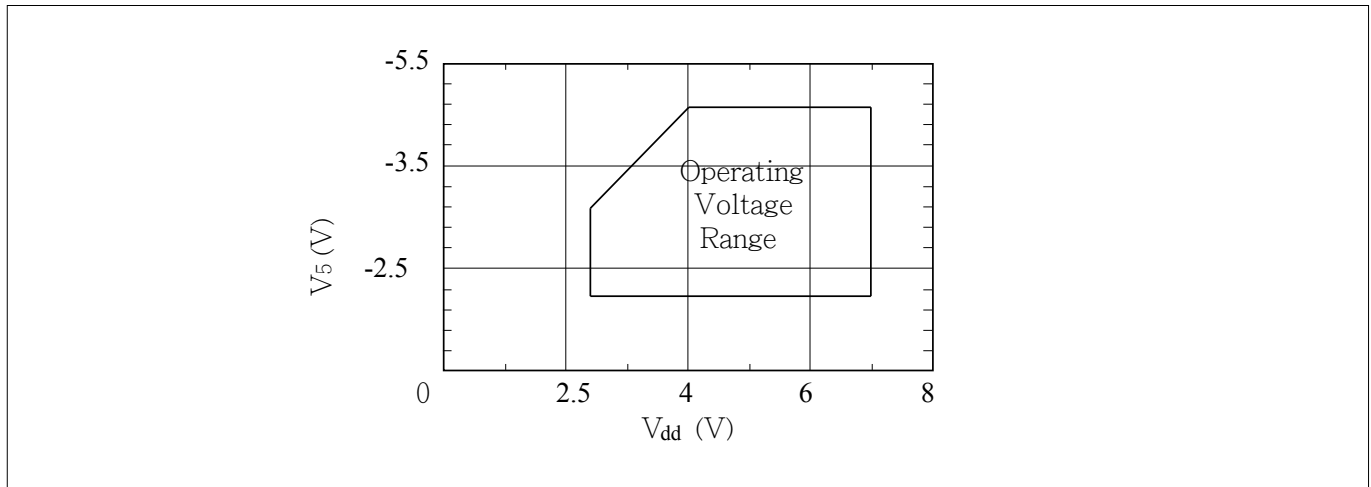
- *1. Operation over a wide range of voltages is guaranteed except where a sudden voltage change occurs during access.
- *2. Pins A0, D0-D7, E(\overline{RD}), R/W (\overline{WR}) and \overline{CS}
- *3. Pins CL, FR, M/S and \overline{RES}
- *4. Pins D0-D7
- *5. Pin FR
- *6. Pins A0, E (\overline{RD}), R/W (\overline{WR}), CS, CL and \overline{RES}
- *7. Applicable when pins D0-D7 and FR are at high impedance.
- *8. This value is current consumption when a vertical stripe pattern is written at tCYC. Current consumption during access is nearly proportionate to access frequency (tCYC). Only TDD (1) is consumed while no access is made.
- *9. Relationship between oscillation frequency, frame and Rf (WE6120FOA)

Notes (continued):

Relationship between external clock (fCL) and frame (WE6120FAA)



*10. Operating voltage ranges of Vdd and V5



*11. Resistance with a voltage of 0.1V applied between the output pin (SEG, COM) and each power pin (V1, V2, V3, V4). It is specified within the operating voltage range.

*12, 13, 14. Current consumed by each discrete IC, not including LCD panel and wiring capacitances

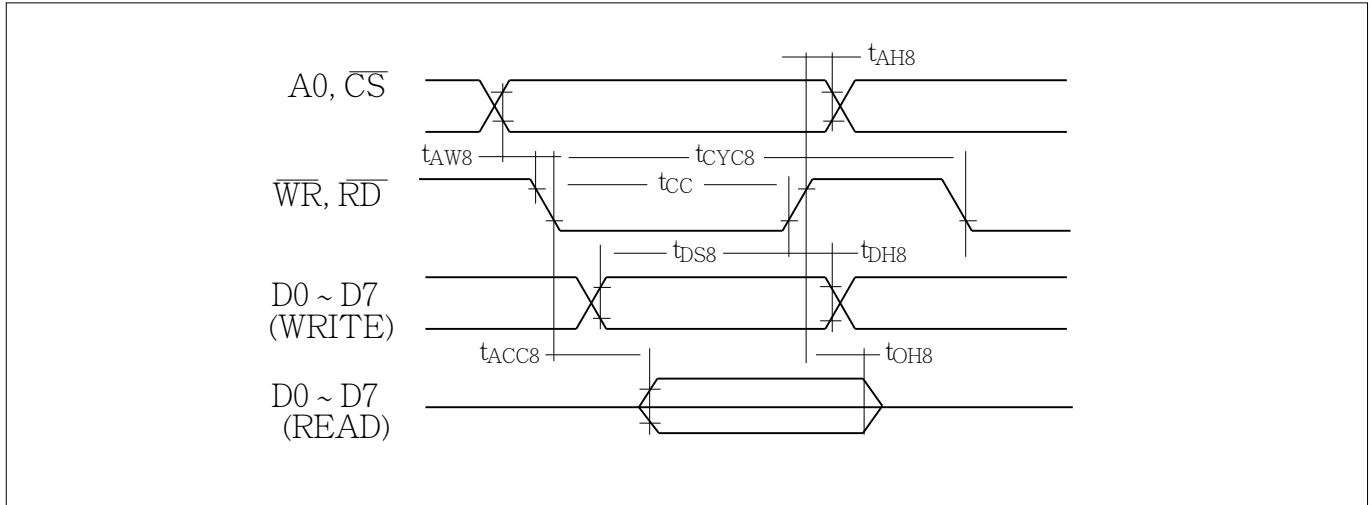
*12. Applicable to WE6120FAA and WE6121FAA

*13. Applicable to WE6120FOA

*14. Applicable to WE6121FOA

5.3 TIMING CHARACTERISTICS

5.3.1 System Bus Read/Write I (80 Family MPU)



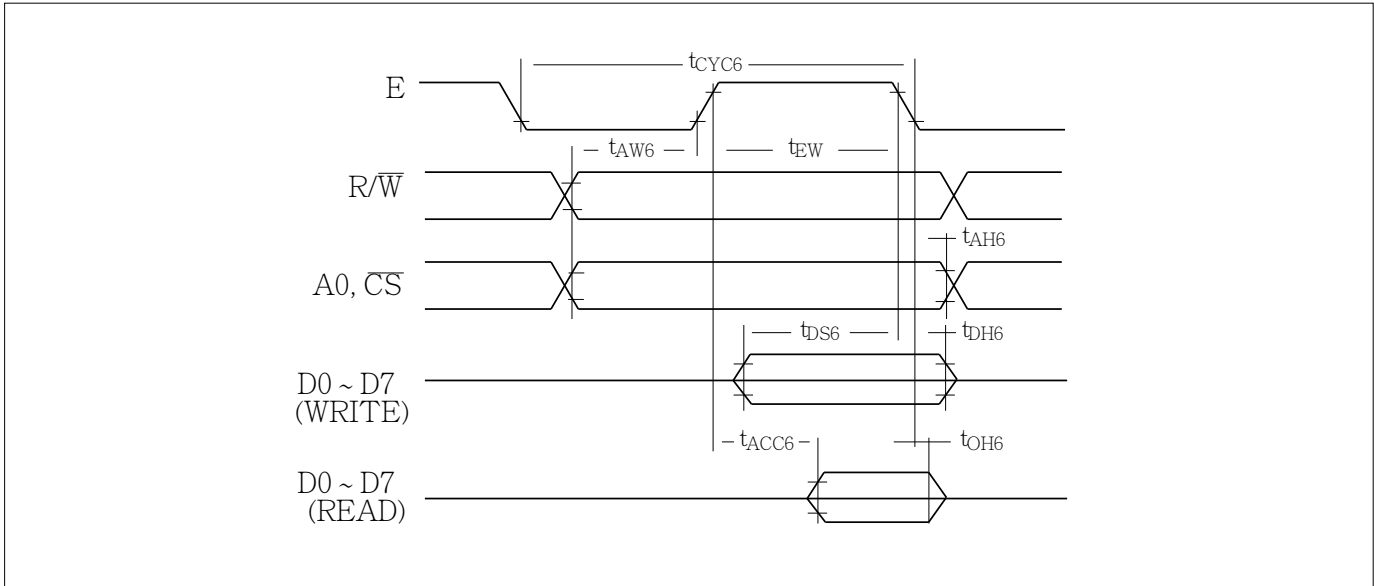
Ta = -20 to 75° C, Vdd = 3.0V ± 10%, Unit: ns

Signal	Symbol	Parameter	Min.	Max.	Condition
A0, \overline{CS}	t AH8	Address hold time	10		
	t AW8	Address setup time	20		
\overline{WR} , \overline{RD}	t CYC8	System cycle time	1000		
	t CC	Control pulse width	200		
D0-D7	t DS8	Data setup time	80		
	t DH8	Data hold time	10		
	t ACC8	\overline{RD} access time		90	
	t OH8	Output disable time	10	60	
					CL = 100pF

*1. Each of the values where Vdd = 3.0V is about 200% of that where Vdd = 5.0V (i.e., the listed value).

*2. The rise or fall time of input signals should be less than 15 ns.

5.3.2 System Bus Read/Write II (68 Family MPU)

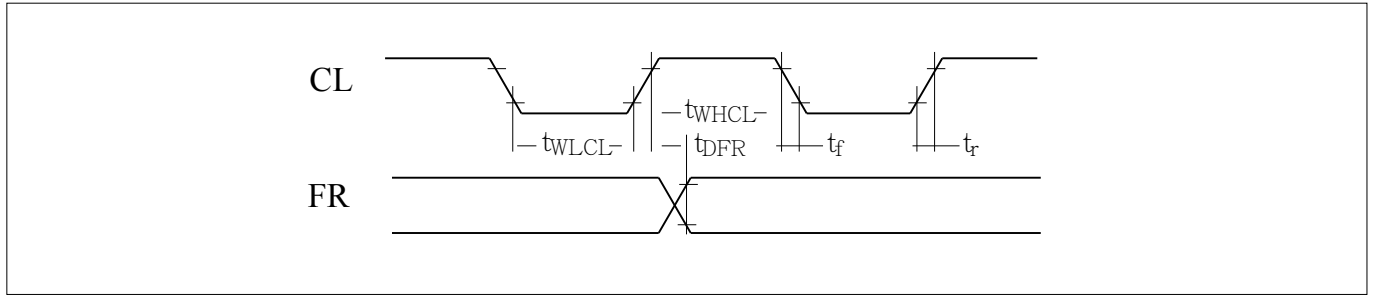


Ta = -20 to 75° C, Vss = 3.0V ± 10%, Unit: ns

Signal	Symbol	Parameter	Min.	Max.	Condition
A0, CS R/W	t _{CYC6} *1	System cycle time	1000		
	t _{AW6}	Address setup time	20		
	t _{AH6}	Address hold time	10		
D0-D7	t _{DS6}	Data setup time	80		
	t _{DH6}	Data hold time	10		
	t _{OH6}	Output disable time	10	60	
	t _{ACC6}	Access time		90	
Et	EW	Enable pulse width	Read	100	
			Write	80	

*1. t_{CYC6} indicates the cycle time during which CS•E = "H". It does not mean the cycle time of signal E.
 *2. Each of the values where V_{dd} = 3.0V is about 200% of that where V_{dd} = 5.0V (i.e., the listed value).
 *3. The rise or fall time of input signals should be less than 15 ns.

5.3.3 Display Control Timing



5.3.3.1 Input Timing

$T_a = -20$ to 75°C , $V_{dd} = 5.0\text{V} \pm 10\%$
 Unit: m s (t_{WLCL} , t_{WHCL} , t_{DFR}), ns (t_r , t_f)

Signal	Symbol	Parameter	Min.	Typ.	Max.	Condition
CL	t_{WLCL}	Low level pulse width	35			
	t_{WHCL}	High level pulse width	35			
	t_r	Rise time		30	150	
	t_f	Fall time		30	150	
FR	t_{DFR}	FR delay time	-2.0	0.2	2.0	

5.3.3.2 Output Timing

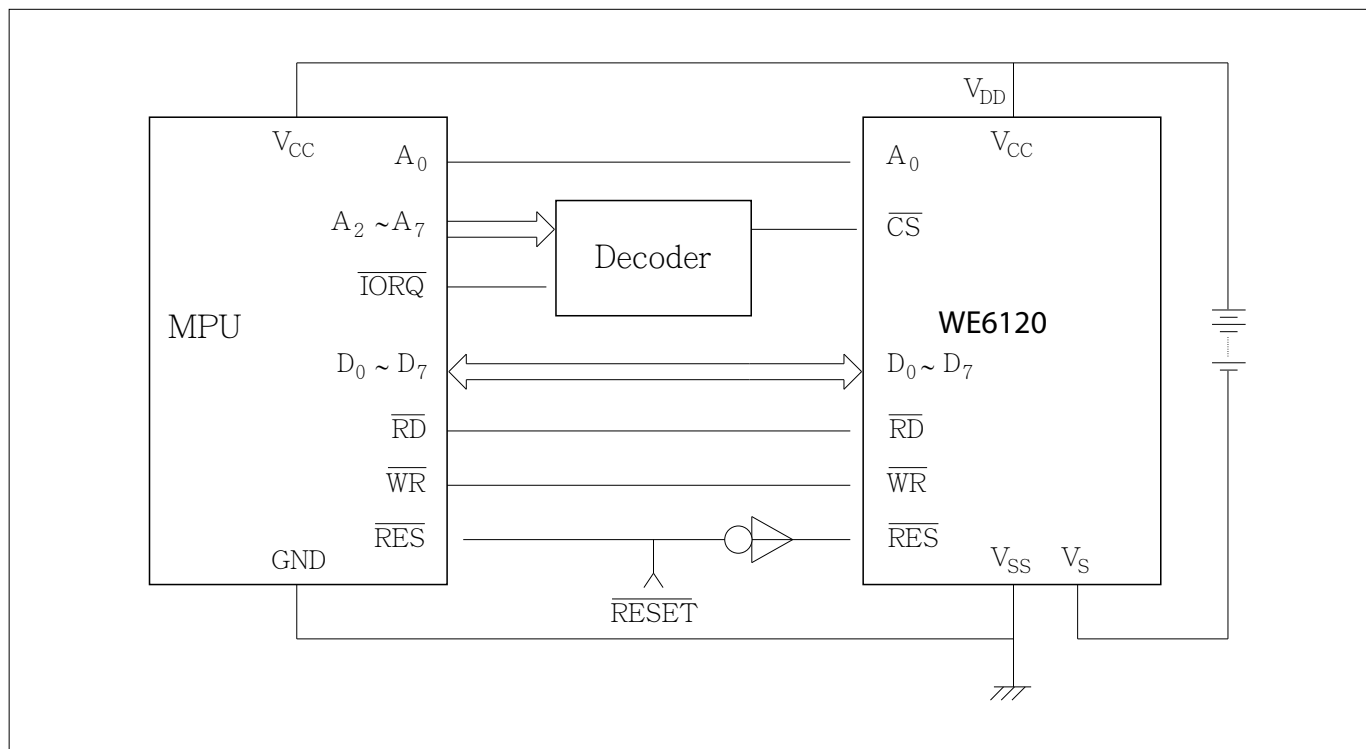
$T_a = -20$ to 75°C , $V_{dd} = 5.0\text{V} \pm 10\%$, Unit: m s

Signal	Symbol	Parameter	Min.	Typ.	Max.	Condition
FR	t_{DFR}	FR delay time		0.2	0.4	$CL = 100\text{pF}$

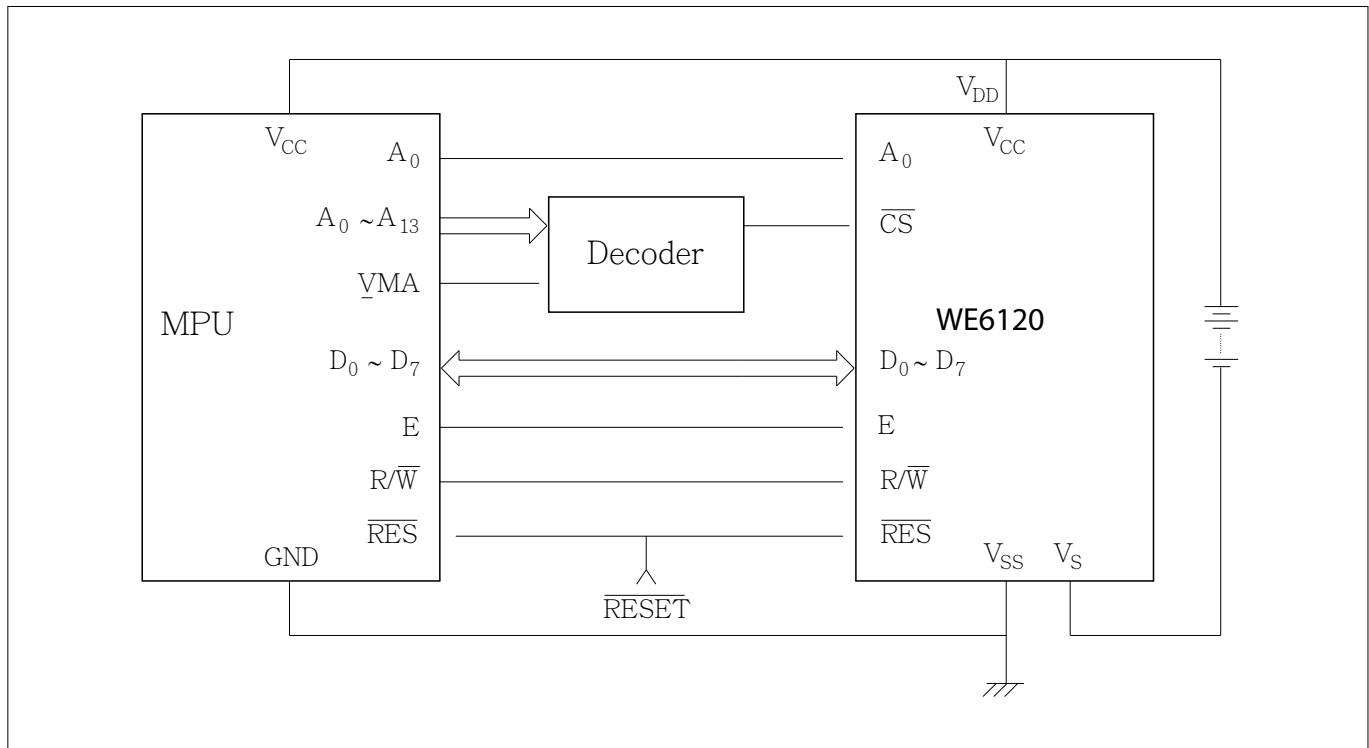
- *1. The listed FR input delay time applies to the WE6121 and WE6120 (slave).
 The listed FR output delay time applies to the WE6120 (master).
- *2. Each of the values where $V_{dd} = 3.0\text{V}$ is about 200% of that where $V_{dd} = 5.0\text{V}$ (i.e., the listed value).

6.0 MPU INTERFACE

6.1 80 FAMILY MPU



6.2 68 FAMILY MPU

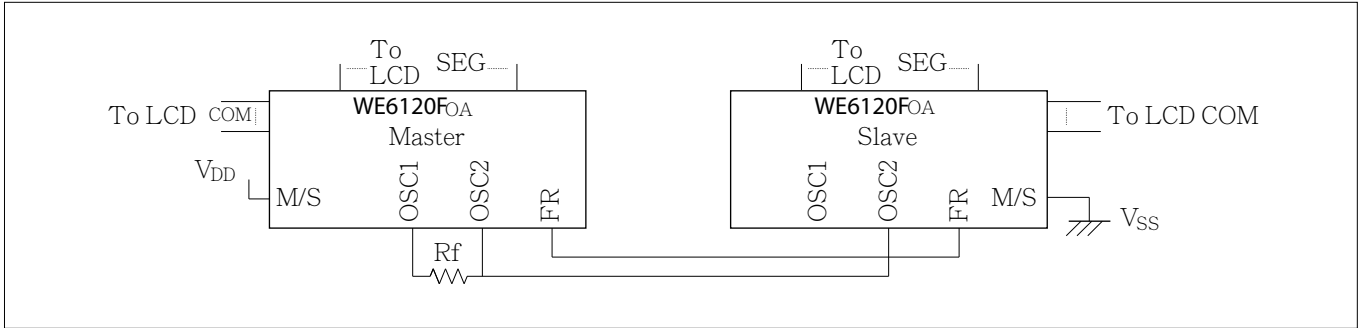


* These examples also apply to the WE6121FOA/WE6121FAA.

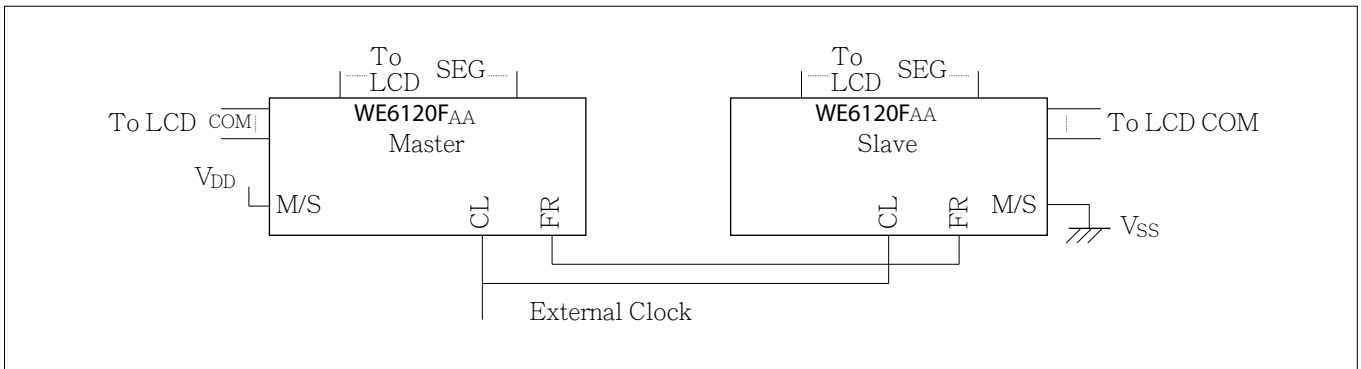
* The WE6120 (containing an oscillator) does not have pin CS. The output ORed with CS must be applied to pins A₀, RD (E) and WR (R/W).

7.0 LCD DRIVER INTERCONNECTIONS

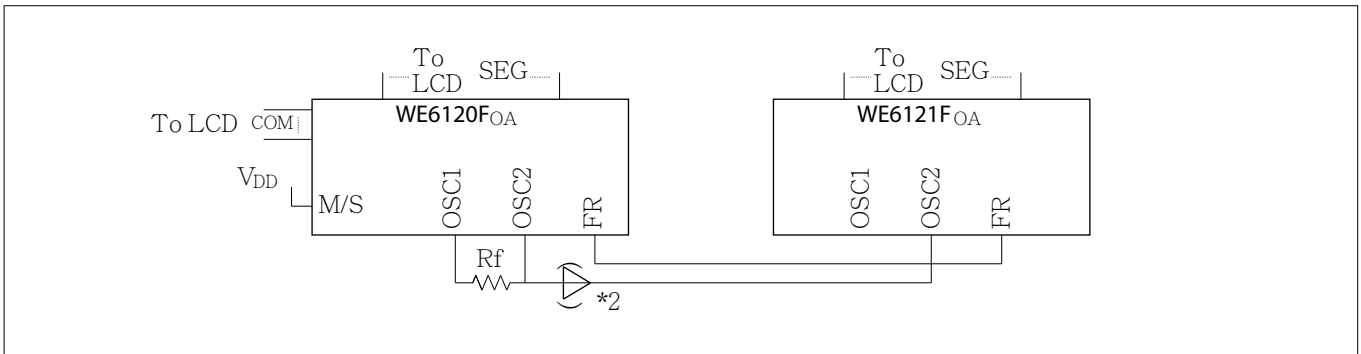
7.1 WE6120F_{OA} - WE6120F_{OA}



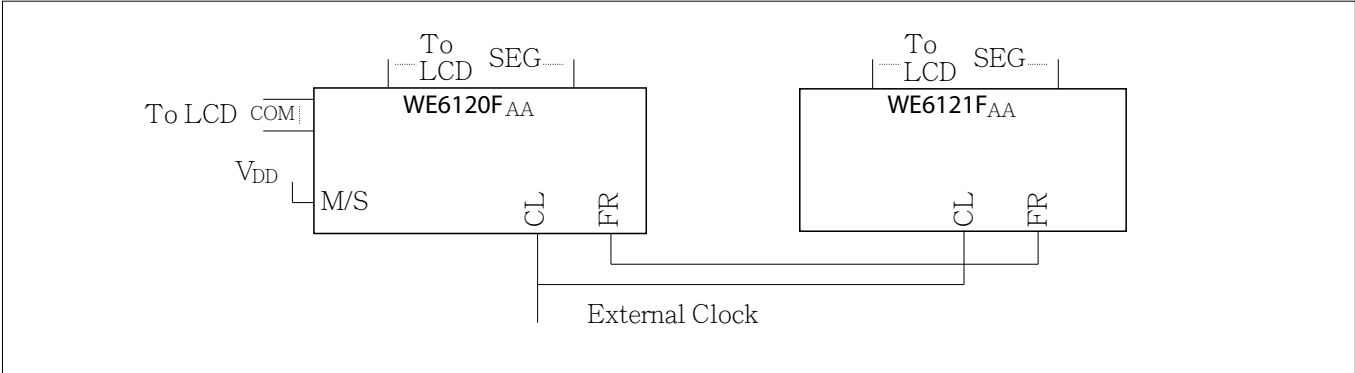
7.2 WE6120F_{AA} - WE6120F_{AA}



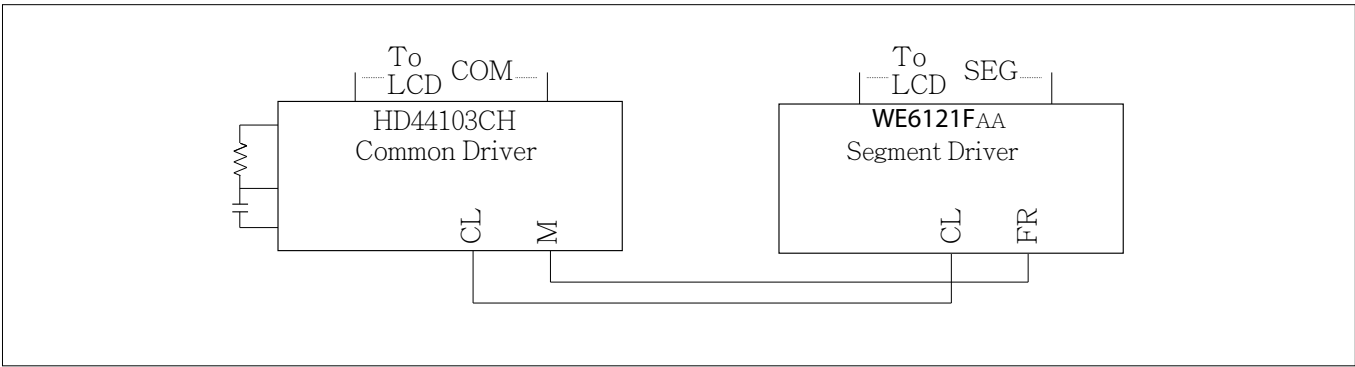
7.3 WE6120F_{OA} - WE6121F_{OA} *1



7.4 WE6120F_{AA} - WE6121F_{AA}



7.5 HD44103CH - WE6121F_{AA}

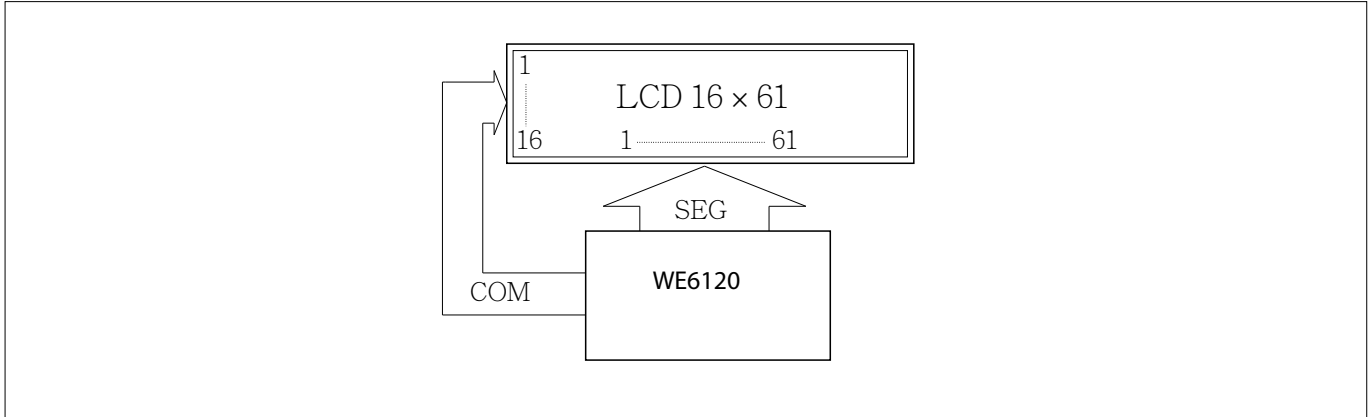


*1. In this connection, the duty of the WE6121FOA must be the same as that of the WE6120FOA.
*2. A CMOS buffer is needed for a system having two or more slave LSIs.

8.0 TYPICAL CONNECTIONS WITH LCD PANEL

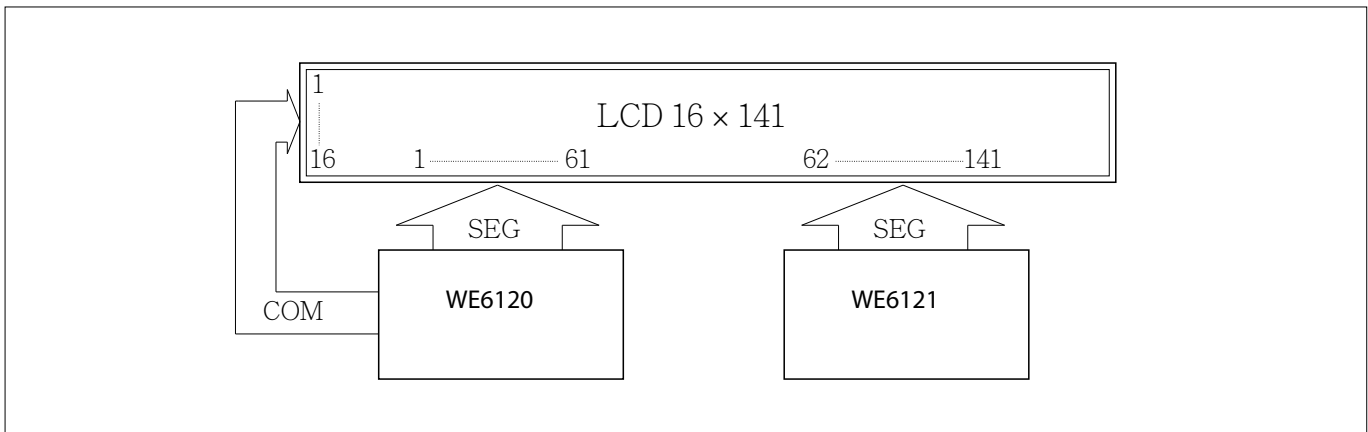
8.1 DUTY 1/16, 10 CHARACTERS X 2 LINES

(Full dot LCD panel: 1 character = 6 ' 8 dots)

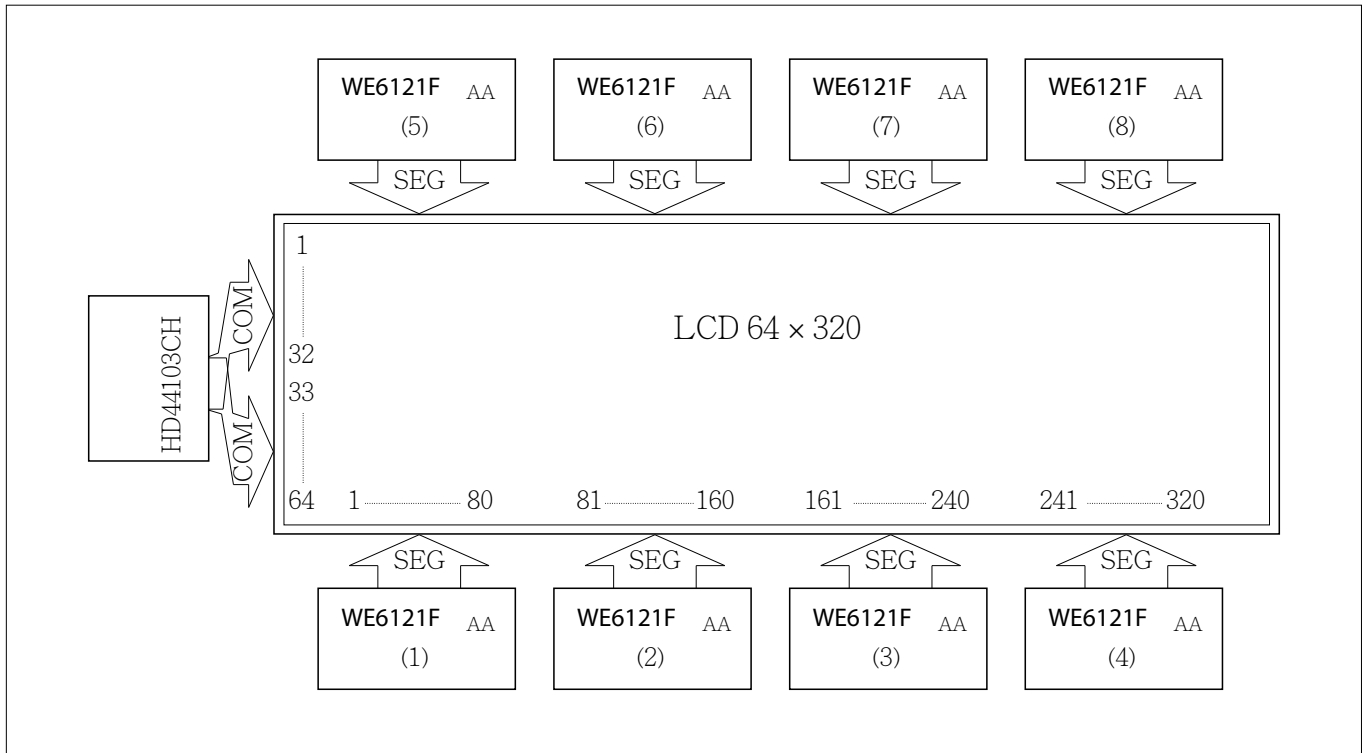


8.2 DUTY 1/16, 23 CHARACTERS X 2 LINES

(Full dot LCD panel: 1 character = 6 ' 8 dots)

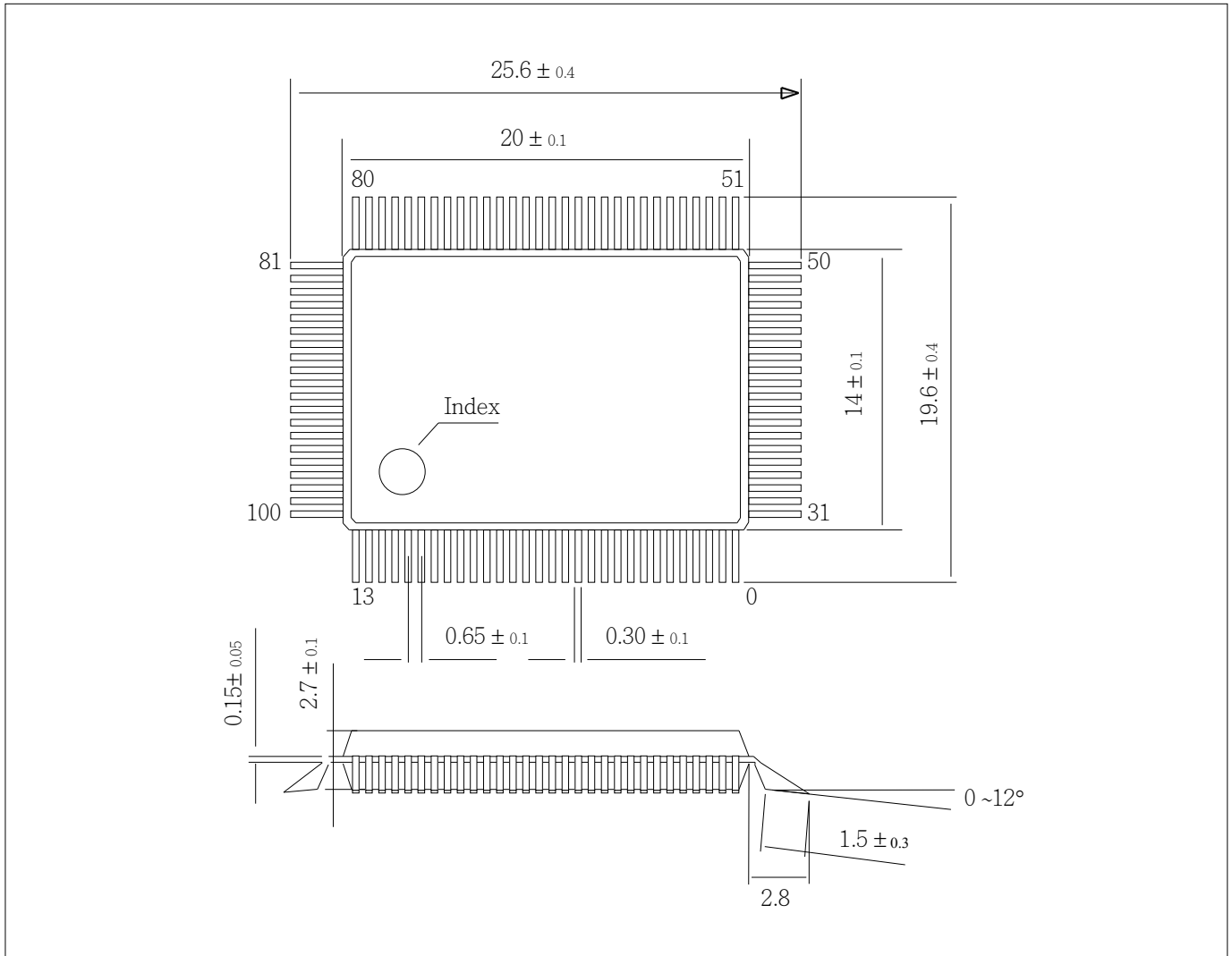


8.5 DUTY 1/32, 2-SCREEN DISPLAY, 20 KANJI CHARACTERS X 4 LINES



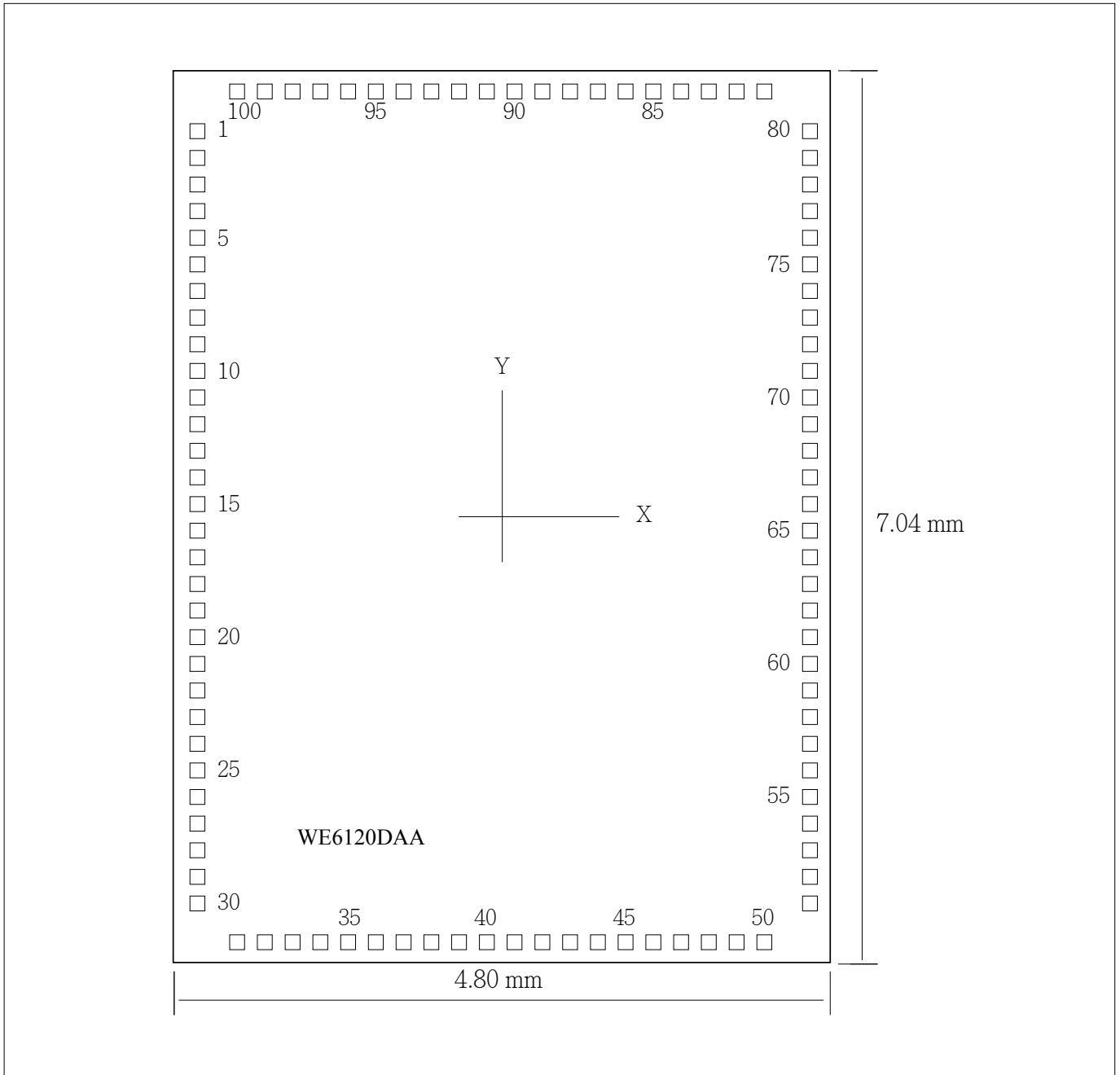
9.0 PACKAGE DIMENSIONS

9.1 PLASTIC QFP 5-100 PIN



10.0 PAD LAYOUT

10.1 PAD LAYOUT (WE6120D/21D)



10.1.1 Al Pad

Chip Specification	Dimensions (mm)
Chip size	7.04 × 4.80
Chip thickness	0.400 ± 0.025
Pad size	0.10 × 0.10

10.1.2 Au Bump Pad

Chip Specification	Dimensions (mm)
Chip size	7.04 × 4.80
Chip thickness	0.525 ± 0.025
Pad size	0.132 ´ 0.111
Pad pitch	0.199 min
Bump height	0.020 + 0.01 to -0.005

10.2 PAD COORDINATES (WE6120D_{AB})

Pad		XY		Pad		XY		Pad		XY	
No.	Name			No.	Name			No.	Name		
1	COM5	159	6507	35	SEG37	1302	159	69	SEG3	4641	4148
2	COM6	159	6308	36	SEG36	1502	159	70	SEG2	4641	4347
3	COM7	159	6108	37	SEG35	1701	159	71	SEG1	4641	4547
4	COM8	159	5909	38	SEG34	1901	159	72	SEG0	4641	4789
5	COM9	159	5709	39	SEG33	2100	159	73	A0	4641	5048
6	COM10	159	5510	40	SEG32	2300	159	74	CS	4641	5247
7	COM11	159	5310	41	SEG31	2499	159	75	CL	4641	5447
8	COM12	159	5111	42	SEG30	2699	159	76	E(RD)	4641	5646
9	COM13	159	4911	43	SEG29	2898	159	77	R/W (WR)	4641	5846
10	COM14	159	4712	44	SEG28	3098	159	78	Vss	4641	6107
11	COM15	159	4512	45	SEG27	3297	159	79	DB0	4641	6307
12	SEG60	159	4169	46	SEG26	3497	159	80	DB1	4641	6506
13	SEG59	159	3969	47	SEG25	2696	159	81	DB2	4295	6884
14	SEG58	159	3770	48	SEG24	3896	159	82	DB3	4095	6884
15	SEG57	159	3570	49	SEG23	4095	159	83	DB4	3896	6884
16	SEG56	159	3371	50	SEG22	4295	159	84	DB5	3696	6884
17	SEG55	159	3075	51	SEG21	4641	482	85	DB6	3497	6884
18	SEG54	159	2876	52	SEG20	4641	681	86	DB7	3297	6884
19	SEG53	159	2676	53	SEG19	4641	881	87	VDD	3098	6884
20	SEG52	159	2477	54	SEG18	4641	1080	88	RES ⁻	2898	6884
21	SEG51	159	2277	55	SEG17	4641	1280	89	FR	2699	6884
22	SEG50	159	2078	56	SEG16	4641	1479	90	V5	2699	6884
23	SEG49	159	1878	57	SEG15	4641	1679	91	V3	2300	6884
24	SEG48	159	1679	58	SEG14	4641	1878	92	V2	2100	6884
25	SEG47	159	1479	59	SEG13	4641	2078	93	M/S	1901	6884
26	SEG46	159	1280	60	SEG12	4641	2277	94	V4	1701	6884
27	SEG45	159	1080	61	SEG11	4641	2477	95	V1	1502	6884
28	SEG44	159	881	62	SEG10	4641	2676	96	COM0	1302	6884
29	SEG43	159	681	63	SEG9	4641	2876	97	COM1	1103	6884
30	SEG42	159	482	64	SEG8	4641	3075	98	COM2	903	6884
31	SEG41	504	159	65	SEG7	4641	3275	99	COM3	704	6884
32	SEG40	704	159	66	SEG6	4641	3474	100	COM4	504	6884
33	SEG39	903	159	67	SEG5	4641	3674				
34	SEG38	1103	159	68	SEG4	4641	3948				